



Quin Systems Limited
Programmable Transmission System
PTS Mk2 Installation Manual

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Relevant Directives

The product is designed to be incorporated into a system for the control of machinery, and needs external equipment to enable it to fulfil this function. It must not be relied upon to provide safety-critical features such as guarding or emergency stop functions. It must not be put into service until the machinery into which it has been incorporated has been declared in conformity with the Machinery Directive 89/392/EEC and/or its relevant amendments.

The installation instructions in this manual should be followed in constructing a system which meets requirements.

The product has been tested in typical configurations, and meets the EMC Directive 89/336/EEC and the Low Voltage Directive 73/23/EEC as amended by 93/68/EEC.

The product as normally supplied has low voltages accessible to touch, and must be mounted within a suitable cabinet to meet any required IP rating to BS EN 60529.

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1. Introduction

This document is the Installation Manual for the Quin Systems digital Programmable Transmission System (PTS) range.

The systems comprise hardware and software to control one or more servo motors, in conjunction with suitable high power drive systems for the motors. The hardware is highly modular, allowing systems to be easily expanded or upgraded. The software provides full control over all aspects of the system, but has a simple high-level user interface.

PLEASE READ THIS MANUAL BEFORE INSTALLATION.

It is very important that the guidelines for installation are observed, otherwise damage to the system or to the machine may occur. Quin Systems Limited accept no liability for damage or costs arising from incorrect or inadequate installation of the systems, or from incorrect programming of the system for the required application. Digital control systems are not simple, but can be used successfully to control industrial machinery and provide great improvements in reliability, performance and flexibility.

2. Unpacking and Inspection

Inspect the packaging for external signs of damage, if possible before signing the delivery receipt, as this may indicate that it has been mishandled in transit. When unpacking the system, keep all the packaging materials if possible. If it is necessary to ship the system to another site, or to return it for service, the original packing can be re-used.

Inspect the system carefully when it is unpacked. Check for any loose parts, any circuit boards loose in their card guides, cables not connected, or any bending of the case or chassis.

If any defect or damage is suspected, do not connect power to the system. Notify the carrier immediately, and contact your sales office or the Quin Systems Service Department:

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3. System Specifications

This section gives the overall specifications of the system, including mechanical details and environmental requirements.

3.1 Mechanical specification

The tables below give details of the cases used on the PTS Mk2 systems, and the overall dimensions and maximum weights for each system. All systems use 19 inch rack based hardware. They are normally rear mounted on a panel, but front mounting options are available for use with a swing frame.

<u>Number of axes</u>	<u>Case style</u>
4-16	19" chassis, 6U × 42HP (half width)
17-48	19" chassis, 6U × 84HP (full width)

<u>Dimension</u>	<u>System configuration</u>		<u>Units</u>
Number of axes	4-16	17-48	axes
Height	298	298	mm
Width	275	488	mm
Depth	260	260	mm
Weight	6	12	kg

Sufficient additional clearance must be left in front of the system for the serial port connectors on the front panel. The system is designed to be mounted in the normal orientation with the circuit boards vertical, to allow cooling air circulation by convection. There should be at least 50mm clearance above and below the unit to allow the air to circulate. If the unit cannot be mounted with the boards vertical, then a fan must be fitted to blow air through the unit.

3.2 Environmental specification

Temperature:	storage	0 to 100°C
	operating	0 to 45°C
Relative humidity:	20 to 80% non-condensing	

The system may be operated at higher ambient temperatures, but will require additional cooling such as forced air ventilation in order to do so. The system is normally supplied in a case or chassis with ventilation holes top and bottom, and therefore is not protected against dust, particles, or liquids. If necessary, the unit can be supplied in a suitable sealed cabinet. Please contact your sales office or Quin Systems directly for further details.

3.3 Power supply specification

The nominal power supply requirement for the multi-axis PTS Mk2 system is 240V 0.5A a.c. 50Hz. The acceptable range for this supply is 187-264V a.c. 47-440 Hz. The inrush current on this system is less than 18A peak. 110V a.c. input is available as an option, and should be specified when ordering if required.

Additional power supplies are required for the shaft encoders and the external digital input and output signals. Incremental shaft encoders normally require 5V d.c., but other types such as SSI encoders may use different supply voltages, for example 11–28V d.c. The digital inputs and outputs use 24V d.c. for compatibility with PLC systems. The input and output lines are fitted with clamp diodes, which also provide some protection against reverse connection of the i/o supply. However, if the supply is reverse connected then large currents will flow through the protection diodes and they may be damaged unless an external fuse is fitted. Note that the PTS Mk2 always requires the 24V i/o supply to be connected, as it provides power to the motor enable relay coils.

3.4 Relevant directives

The product is designed to be incorporated into a system for the control of machinery, and needs external equipment to enable it to fulfil this function. It must not be relied upon to provide safety-critical features such as guarding or emergency stop functions. It must not be put into service until the machinery into which it has been incorporated has been declared in conformity with the Machinery Directive 89/392/EEC and/or its relevant amendments.

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The product as normally supplied has low voltages accessible to touch, and must be mounted within a suitable cabinet to meet any required IP rating to BS EN 60529.

4. Mounting Details

The multi-channel PTS Mk2 rack based system has mounting angles on the sides of the case. These are normally fitted to the rear of the unit for fixing to a flat panel, but they may be fitted at the front of the unit for rack mounting in a cabinet or swing frame if required. The unit is fixed with four M6 bolts through holes in the mounting angles. The fixing centres for these bolts are shown in the diagram below.

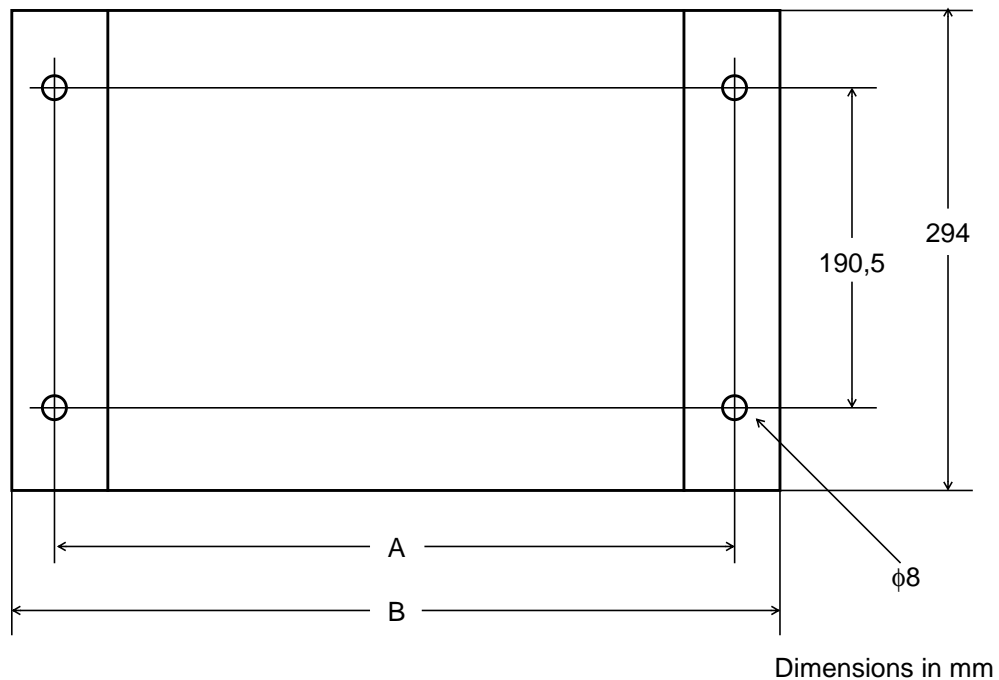


Figure 1. Fixing centres for multi-axis PTS Mk2 system.

<u>Number of axes</u>	<u>Dimension A</u>	<u>Dimension B</u>
4-16	261	274
17-48	476	489

5. Connections

5.1 Multi-axis PTS Mk2 system

The multi-axis PTS Mk2 system has several connectors. Serial ports and other communications links are connected on the front panel of the CPU20 or CPU360 host processor. All connections to the SRV-4 four axis controller modules are made at the rear of the unit via 64 way DIN 41612 plugs. The mains power supply is connected at the back of the unit via a standard IEC three pin plug.

Two D sockets on the front panel of the host processor board are used for two serial ports. Port A is used for the main programming terminal, while port B is used for options such as the Operator's Panel or the Modbus interface. The CPU20 uses 25 way D sockets, while the CPU360 uses 9 way D sockets. The table below shows the CPU20 serial port connections on the 25 way D sockets.

Pin no.	Signal	Notes	Pin no.	Signal	Notes
1	0V (screen)	RS-232 and RS-485 inverted signals	14		RS-485 true (non-inverted) signals
2	RXD		15	/RXD	
3	TXD		16	/TXD	
4	CTS		17	/CTS	
5	RTS		18	/RTS	
6			19		
7	0V (signal)		20		
8			21		
9			22		
10			23		
11			24	0V	Port B only
12			25	+5V	Port B only
13					

Table 1: CPU20 serial port connections

The following table shows the CPU360 serial port connections on the 9 way D sockets.

Pin no.	Signal	Pin no.	Signal	
			RS-232	RS-485
1	High termination	6	CD	
2	TXD	7	RTS	/TXD
3	RXD	8	CTS	/RXD
4	Low termination	9		
5	0V			

Table 2: CPU360 serial port connections

The normal configuration in PTS Mk2 systems is for RS-232 signals on port A, the main terminal port, and RS-485 signals on port B for the Operator's Panel.

The CPU360 also has two double 9 way D plugs and sockets for two separate CANbus interfaces. Optional software will allow multiple PTS Mk2 systems to be linked together via CANbus. This will support motor synchronization between similar systems (peer to peer operation) and use of the CPU360 to supervise a number of CANbus slave modules. CAN interface 0 uses the plug and socket in the S5 position, while CAN interface 1 uses those in the S6 position. The plug and socket are connected pin-to-pin, to allow a simple daisy chain connection between several units using a standard cable assembly.

The connections for the CANbus interfaces on the front panel 9 way plugs are shown below. Note that these comply with the CAN in Automation (CiA) draft standard DS102 Version 2.0, CAN Physical Layer for Industrial Applications, but with additional signals used for error detection.

Pin no.	Signal	Pin no.	Signal
1	LINK1	6	CAN_0V
2	CAN_L	7	CAN_H
3	CAN_GND	8	CAN_ERR
4	LINK4	9	CAN_V+ (7-13V)
5	CAN_SHLD (screen)		

Table 3: CANbus connections

Note that the CANbus interfaces require an external power supply to power the isolated network transceivers. This may be connected via any of the normal D type connectors, or it may be connected on the general purpose i/o connector P2.

The CPU360 also provides an Ethernet interface using either a standard AUI port, or a twisted pair (10baseT) interface. The AUI port uses a standard 15 way D socket, and the twisted pair port uses an 8 way RJ-45 socket.

Each SRV-4 four axis controller is connected to the machine via a DIN 41612 64 way plug, with rows a and c used. This is connected with twisted-pair ribbon cable to the Quin DI-4 Diagnostic Interface, a custom designed screw terminal block. All wiring to the axes is then connected through this terminal block, allowing the wiring to be installed without the PTS Mk2 unit if required. The system can be removed easily for servicing or testing by disconnecting all the cables. The ribbon cable connections are :

Signal	Pin	Signal	Pin
Analogue 0V	1a	Analogue 0V	1c
Analogue input –	2a	Analogue input +	2c
Analogue output 2	3a	Analogue output 1	3c
Analogue output 4	4a	Analogue output 3	4c
Encoder 0V supply	5a	Encoder +5V supply	5c
Encoder 1 /A	6a	Encoder 1 A	6c
Encoder 1 /B	7a	Encoder 1 B	7c
Encoder 1 /Z	8a	Encoder 1 Z	8c
Encoder 2 /A	9a	Encoder 2 A	9c
Encoder 2 /B	10a	Encoder 2 B	10c
Encoder 2 /Z	11a	Encoder 2 Z	11c
Encoder 3 /A	12a	Encoder 3 A	12c
Encoder 3 /B	13a	Encoder 3 B	13c
Encoder 3 /Z	14a	Encoder 3 Z	14c
Encoder 4 /A	15a	Encoder 4 A	15c
Encoder 4 /B	16a	Encoder 4 B	16c
Encoder 4 /Z	17a	Encoder 4 Z	17c
Relay 2 control	18a	Relay 1 control	18c
Relay 4 control	19a	Relay 3 control	19c
Input 1:2	20a	Input 1:1	20c
Input 1:4	21a	Input 1:3	21c
Input 1:6	22a	Input 1:5	22c
Input 1:8	23a	Input 1:7	23c
Input 2:2	24a	Input 2:1	24c
Input 2:4	25a	Input 2:3	25c
Input 2:6	26a	Input 2:5	26c
Input 2:8	27a	Input 2:7	27c
Output 1:2	28a	Output 1:1	28c
Output 1:4	29a	Output 1:3	29c
Output 1:6	30a	Output 1:5	30c
Output 1:8	31a	Output 1:7	31c
0V I/O supply	32a	+24V I/O supply	32c

Table 4: SRV-4 axis controller connections

The optional SRVX-248 expansion card for the SRV-4 is also connected to the machine via a DIN 41612 64 way plug, with rows a and c used. This is connected with twisted-pair ribbon cable to a standard screw terminal block such as the Klippon RI64. The ribbon cable connections are :

Signal	Pin	RI64 Pin	Signal	Pin	RI64 Pin
0V	1a	2	0V	1c	1
(reserved)	2a		(reserved)	2c	
+12V	3a	6	–12V	3c	5
(reserved)	4a		(reserved)	4c	
(reserved)	5a		(reserved)	5c	
Analogue input 1+	6a	12	0V	6c	11
Analogue input 2+	7a	14	Analogue input 1–	7c	13
Analogue input 3+	8a	16	Analogue input 2–	8c	15
Analogue input 4+	9a	18	Analogue input 3–	9c	17
0V	10a	20	Analogue input 4–	10c	19
(reserved)	11a		(reserved)	11c	
(reserved)	12a		(reserved)	12c	
(reserved)	13a		(reserved)	13c	
(reserved)	14a		(reserved)	14c	
(reserved)	15a		(reserved)	15c	
Input 3:2	16a	32	Input 3:1	16c	31
Input 3:4	17a	34	Input 3:3	17c	33
Input 3:6	18a	36	Input 3:5	18c	35
Input 3:8	19a	38	Input 3:7	19c	37
Input 4:2	20a	40	Input 4:1	20c	39
Input 4:4	21a	42	Input 4:3	21c	41
Input 4:6	22a	44	Input 4:5	22c	43
Input 4:8	23a	46	Input 4:7	23c	45
Input 5:2	24a	48	Input 5:1	24c	47
Input 5:4	25a	50	Input 5:3	25c	49
Input 5:6	26a	52	Input 5:5	26c	51
Input 5:8	27a	54	Input 5:7	27c	53
Output 2:2	28a	56	Output 2:1	28c	55
Output 2:4	29a	58	Output 2:3	29c	57
Output 2:6	30a	60	Output 2:5	30c	59
Output 2:8	31a	62	Output 2:7	31c	61
0V I/O supply	32a	64	+24V I/O supply	32c	63

Table 5: SRVX-248 expansion board connections

The SRVX-2424 expansion card replaces the SRVX-248 in the PTS Mk2 systems. It provides additional digital output signals, and is similarly connected to the machine via a DIN 41612 64 way plug, with rows a and c used. A twisted-pair ribbon cable is used to connect to a standard screw terminal block such as the Klippon RI64. The ribbon cable connections are :

Signal	Pin	RI64 Pin	Signal	Pin	RI64 Pin
0V	1a	2	0V	1c	1
Output 4:2	2a	4	Output 4:1	2c	3
(reserved)	3a		(reserved)	3c	
Output 4:4	4a	8	Output 4:3	4c	7
Output 4:6	5a	10	Output 4:5	5c	9
Analogue input 1+	6a	12	0V	6c	11
Analogue input 2+	7a	14	Analogue input 1–	7c	13
Analogue input 3+	8a	16	Analogue input 2–	8c	15
Analogue input 4+	9a	18	Analogue input 3–	9c	17
0V	10a	20	Analogue input 4–	10c	19
Output 4:8	11a	22	Output 4:7	11c	21
Output 3:2	12a	24	Output 3:1	12c	23
Output 3:4	13a	26	Output 3:3	13c	25
Output 3:6	14a	28	Output 3:5	14c	27
Output 3:8	15a	30	Output 3:7	15c	29
Input 3:2	16a	32	Input 3:1	16c	31
Input 3:4	17a	34	Input 3:3	17c	33
Input 3:6	18a	36	Input 3:5	18c	35
Input 3:8	19a	38	Input 3:7	19c	37
Input 4:2	20a	40	Input 4:1	20c	39
Input 4:4	21a	42	Input 4:3	21c	41
Input 4:6	22a	44	Input 4:5	22c	43
Input 4:8	23a	46	Input 4:7	23c	45
Input 5:2	24a	48	Input 5:1	24c	47
Input 5:4	25a	50	Input 5:3	25c	49
Input 5:6	26a	52	Input 5:5	26c	51
Input 5:8	27a	54	Input 5:7	27c	53
Output 2:2	28a	56	Output 2:1	28c	55
Output 2:4	29a	58	Output 2:3	29c	57
Output 2:6	30a	60	Output 2:5	30c	59
Output 2:8	31a	62	Output 2:7	31c	61
0V I/O supply	32a	64	+24V I/O supply	32c	63

Table 6: SRVX-2424 expansion board connections

The general purpose input/output connections on plug P2 of the CPU20 or CPU360 host processor are given here. These are on the connector second from the left on the lower half of the backplane, as viewed from the rear of the unit.

Signal	Pin	Signal	Pin
0V supply GND	1c	0V supply GND	1a
+5V supply VCC	2c	+5V supply VCC	2a
Port line PA0	3c	Port line PA1	3a
Port line PA2	4c	Port line PA3	4a
Port line PA4	5c	Port line PA5	5a
Port line PA6	6c	Port line PA7	6a
Port line PC0	7c	Port line PC1	7a
Port line PC2	8c	Port line PC3	8a
0V	9c	0V	9a
Port line PB0	10c	Port line PB1	10a
Port line PB2	11c	Port line PB3	11a
Port line PB4	12c	Port line PB5	12a
Port line PB6	13c	Port line PB7	13a
Port line PC0	14c	Port line PC1	14a
Port line PC2	15c	Port line PC3	15a
0V	16c	0V	16a
	17c		17a
	18c		18a
	19c		19a
	20c		20a
	21c		21a
	22c		22a
	23c		23a
	24c		24a
CAN0 V+ (7-13V)	25c	CAN0 V+ (7-13V)	25a
CAN0 0V	26c	CAN0 0V	26a
CAN1 V+ (7-13V)	27c	CAN1 V+ (7-13V)	27a
CAN1 0V	28c	CAN1 0V	28a
	29c		29a
-12V supply	30c	+12V supply	30a
+5V supply VCC	31c	+5V supply VCC	31a
0V supply GND	32c	0V supply GND	32a

Table 7: General purpose host processor I/O connections

The connections to the isolated general purpose inputs and outputs from the CPU20 or CPU360 host processor are given here. These are on the leftmost connector on the lower half of the backplane, as viewed from the rear of the unit.

Signal	Pin	Signal	Pin	Notes
Input PA0 –	1c	Input PA0 +	1a	
Input PA1 –	2c	Input PA1 +	2a	
Input PA2 –	3c	Input PA2 +	3a	
Input PA3 –	4c	Input PA3 +	4a	
Input PA4 –	5c	Input PA4 +	5a	
Input PA5 –	6c	Input PA5 +	6a	
Input PA6 –	7c	Input PA6 +	7a	
Input PA7 –	8c	Input PA7 +	8a	
Input PB0 –	9c	Input PB0 +	9a	
Input PB1 –	10c	Input PB1 +	10a	
Input PB2 –	11c	Input PB2 +	11a	
Input PB3 –	12c	Input PB3 +	12a	
Input PC0 –	13c	Input PC0 +	13a	Link LK1 pins 1–2
Input PC1 –	14c	Input PC1 +	14a	Link LK1 pins 3–4
Input PC2 –	15c	Input PC2 +	15a	Link LK1 pins 5–6
Input PC3 –	16c	Input PC3 +	16a	Link LK1 pins 7–8
Output PB4 –	17c	Output PB4 +	17a	
Output PB5 –	18c	Output PB5 +	18a	
Output PB6 –	19c	Output PB6 +	19a	
Output PB7 –	20c	Output PB7 +	20a	
Output PC0 –	21c	Output PC0 +	21a	Link LK2 pins 1–2
Output PC1 –	22c	Output PC1 +	22a	Link LK2 pins 3–4
Output PC2 –	23c	Output PC2 +	23a	Link LK2 pins 5–6
Output PC3 –	24c	Output PC3 +	24a	Link LK2 pins 7–8
	25c		25a	
	26c		26a	
	27c		27a	
	28c		28a	
	29c		29a	
	30c		30a	
	31c	Output + pull-up supply	31a	Link pins on LK3
	32c		32a	

Table 8: Isolated host processor I/O connections

5.2 DI-4 Diagnostic Interface

The DI-4 Diagnostic Interface is a customised screw terminal block which is designed specifically for use with the SRV-4 four axis servo controller used in the PTS Mk2 system. It includes many features to make installation simpler, and to provide additional protection for the control system.

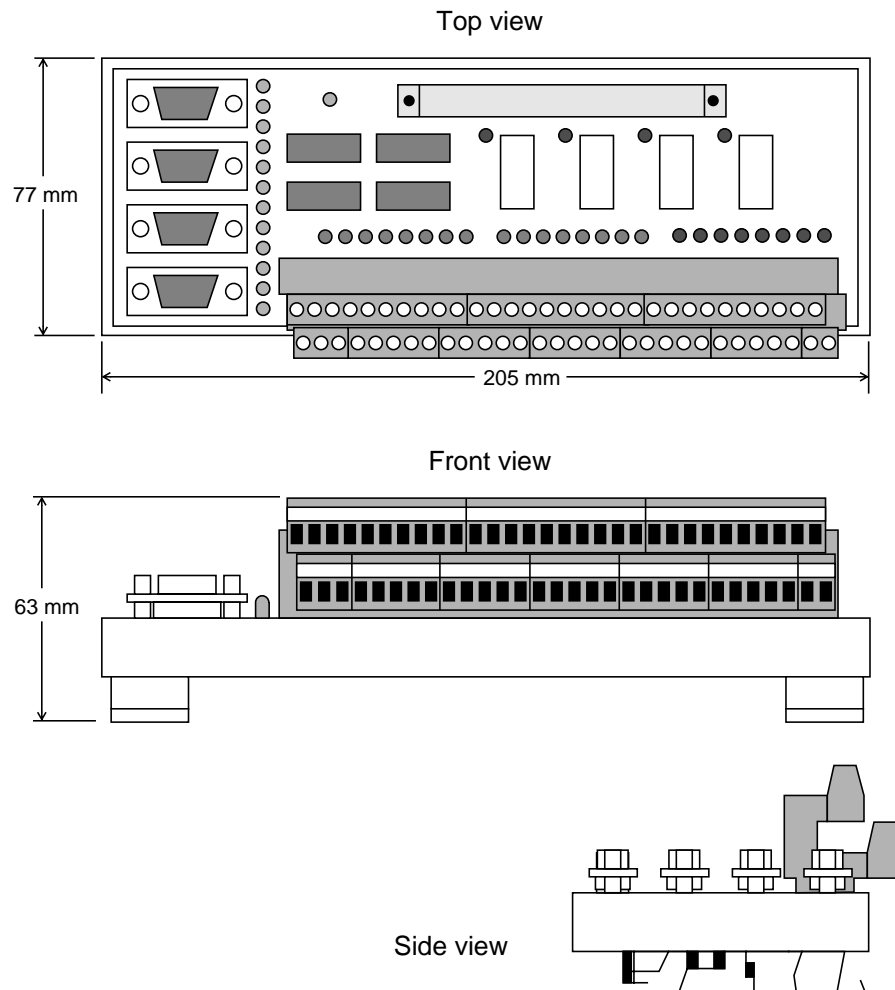


Figure 2. The DI-4 Diagnostic Interface

The main features of the DI-4 Diagnostic Interface are listed below.

- Two-part screw terminal connections to machine or plant.
- 9 way D type sockets for encoder inputs.
- Screw terminal connections to motor drive.
- Reed relays with LED indicators for motor enable function.
- Screw terminal connections for all digital inputs and outputs.
- Single ribbon cable connection to SRV-4 axis controller.
- Standard DIN rail mounting.
- LED status indicators on all digital inputs and outputs.
- LED indicators on encoder signals.
- LED indicator on encoder power supply input.

The table below shows the encoder connections on the 9 way D type sockets.

S1–S4 pin no.	Signal	S1–S4 pin no.	Signal
1	A	6	/A
2	B	7	/B
3	Z	8	/Z
4	+5VE	9	0VE
5	SCREEN		

Table 9: Encoder connections : S1–S4

When an encoder needs a power supply higher than 5V, pin 4 of this socket is not used and the supply should be connected separately to the encoder. If the encoder LEDs are still required, then a separate 5V supply should be connected to T1.1 and T1.3.

Note that all the screen connections are linked together, and to screw terminals T1.5 and T1.7. This is to allow a single earth connection to be used for all the cable screens. They are not connected to the system internal 0V supply, which is earthed at the mains power supply within the unit. An additional earth connection may be required to T1.9 or T1.15 in some installations.

Bottom row		Top row	
T1 pin no.	Signal	T1 pin no.	Signal
1	Encoder 0VE	2	0Vio
3	Encoder +5VE	4	Input 1:1
5	Screen	6	Input 1:2
7	Screen	8	Input 1:3
9	0V	10	Input 1:4
11	Analogue input +	12	Input 1:5
13	Analogue input –	14	Input 1:6
15	0V	16	Input 1:7
17	Analogue output 1	18	Input 1:8
19	Analogue output 0V	20	+24Vio
21	Relay 1 n.o.	22	0Vio
23	Relay 1 common	24	Input 2:1
25	Relay 1 n.c.	26	Input 2:2
27	Analogue output 2	28	Input 2:3
29	Analogue output 0V	30	Input 2:4
31	Relay 2 n.o.	32	Input 2:5
33	Relay 2 common	34	Input 2:6
35	Relay 2 n.c.	36	Input 2:7
37	Analogue output 3	38	Input 2:8
39	Analogue output 0V	40	+24Vio
41	Relay 3 n.o.	42	0Vio
43	Relay 3 common	44	Output 1:1
45	Relay 3 n.c.	46	Output 1:2
47	Analogue output 4	48	Output 1:3
49	Analogue output 0V	50	Output 1:4
51	Relay 4 n.o.	52	Output 1:5
53	Relay 4 common	54	Output 1:6
55	Relay 4 n.c.	56	Output 1:7
57	0Vio	58	Output 1:8
59	+24Vio	60	+24Vio

Table 10: DI-4 Diagnostic Interface screw terminal connections

Inputs 1 to 4 can be programmed for a fast response, and are used for referencing or position snapshot functions.

6. Electrical Installation

6.1 General

This section gives some guidelines for the electrical installation of the control system. The diagram below shows a typical installation, and will be used to highlight specific areas of interest in the following sections. Note that this is only a very simplified sketch, not a full installation wiring diagram. Details such as isolators, contactors and other switching arrangements are not shown but in most cases should be used. Please refer to the motor and drive manufacturer's instructions for further details on electrical installation.

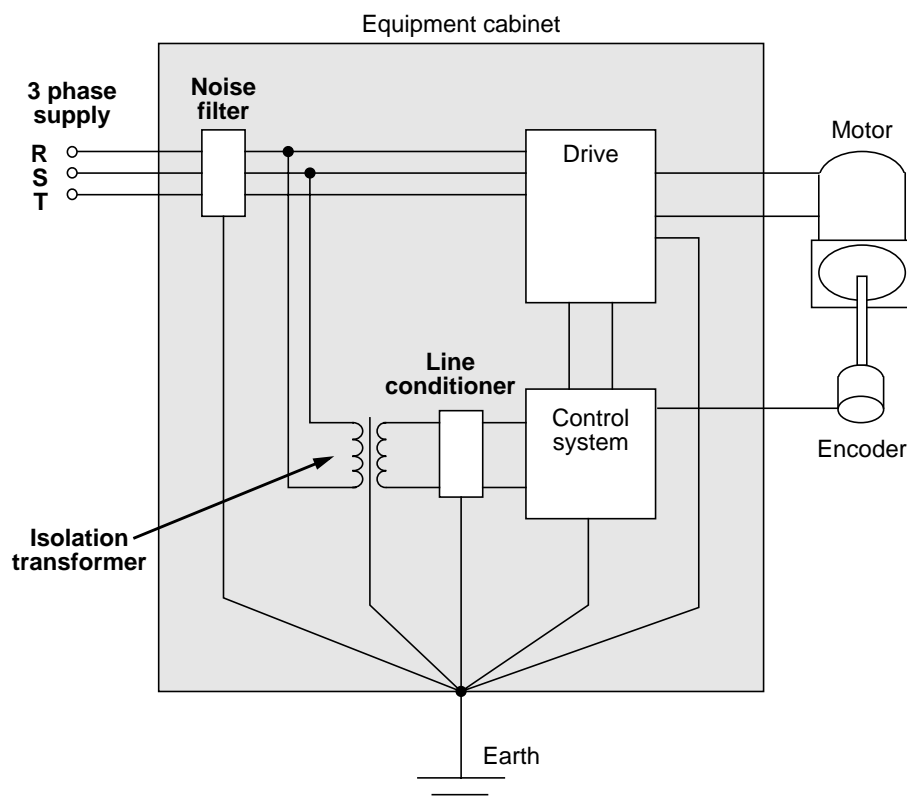


Figure 3. General installation arrangement.

- Use separate trunking to keep all low voltage signal cables (encoder, resolver, command signal) away from three-phase, high current, or high voltage wiring.

6.2 Mains supply

The mains supply input provides power to the internal low voltage switching power supply for the PTS Mk2. The internal power supply will operate from any single phase supply from 187 to 264V a.c. at 47 to 440 Hz. The mains input may be taken from the same three phase mains used for the motors and drives, but care must be taken to avoid introducing noise onto the supply to the control system.

For best results, follow the recommendations below.

- Use an isolation transformer and a line filter in the mains supply to the system. In some cases a line conditioner may be required.

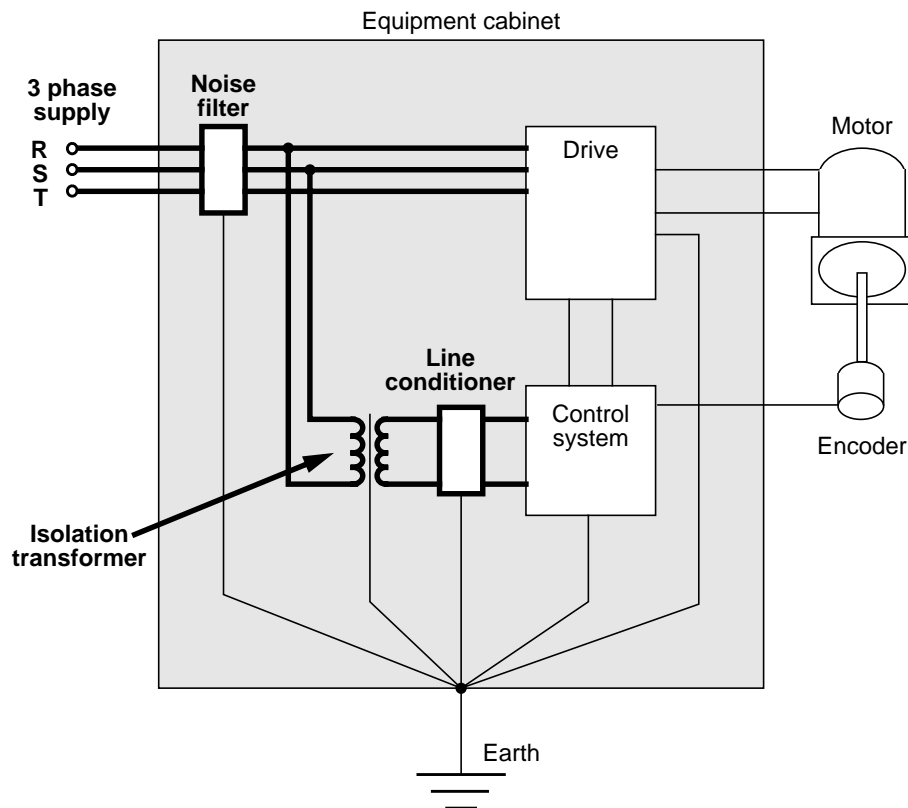


Figure 4. Mains supply installation.

- Do **not** tie the input and output cables from the line conditioner together, or run them close together in a conduit or cable duct.
- Do **not** tie the three phase cables or the single phase supply cables together with any low voltage signal cables.

6.3 Earth connections

Earthing is very important in any electrical installation. It is an essential safety measure to prevent electric shock in case of any failure of the equipment, and is also used for screening between different units. It provides a ground reference point for all units in the system. Incorrect earth connection can result in erratic operation due to noise or earth loops, or may prevent the system from operating at all. These problems can be avoided by careful arrangement of the earth connections, and by such techniques as isolation.

- The earth connections from the isolation transformer and the line conditioner should be made in heavy gauge wire. All the earth connections should be connected together at one point, preferably on the electronics cabinet chassis.

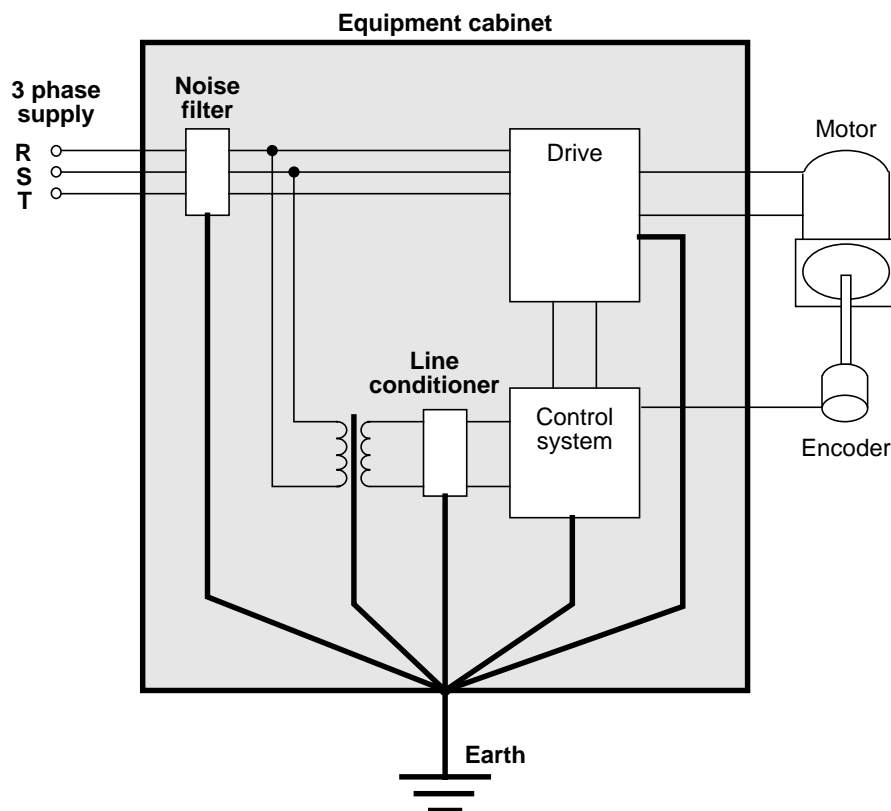


Figure 5. Earth connections.

- Do **not** tie the earth wires together with any low voltage signal cables, or run them close together in the same conduit or cable duct.
- All screened cables should have their screens connected directly to earth, not via the system 0V power supply. This is very important, as otherwise noise and transients picked up in the screen will pass through the system, instead of being dissipated directly to earth.

6.4 Connecting the motor to the drive

The motor should be connected to the drive according to the recommendations of the motor/drive manufacturer(s). A typical brushless d.c. motor is connected with two cables; one carries the power to the motor windings, and the other returns signals from the resolver to the drive for position sensing. The motor should be connected using cables as specified by the manufacturer. These cables usually have a strict specification with regard to size and length.

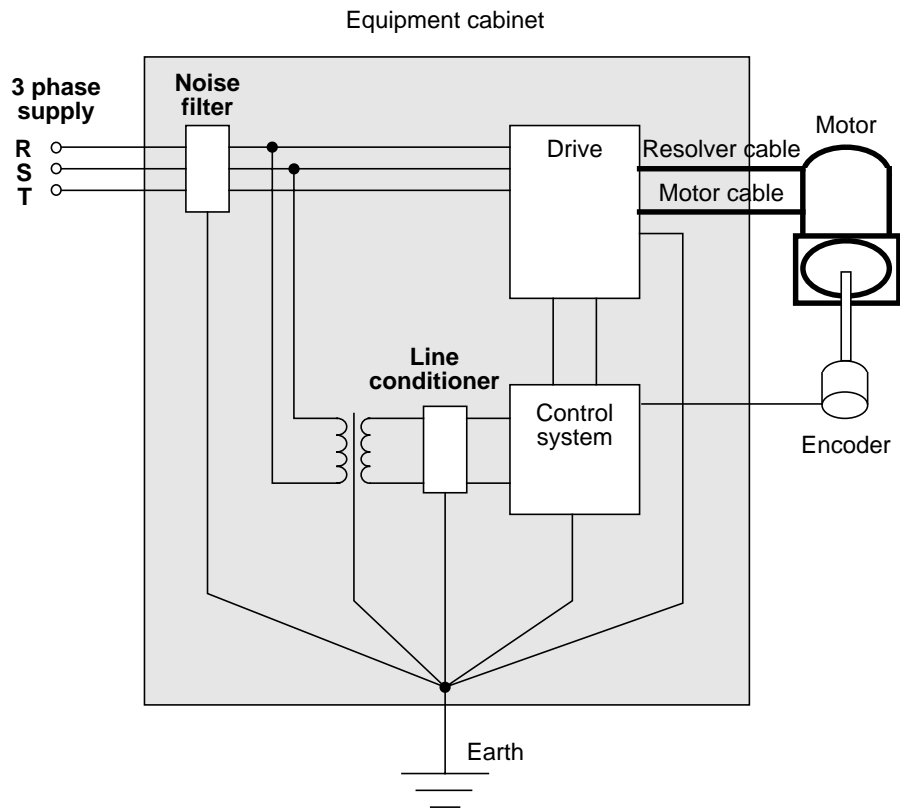


Figure 6. Motor connections.

- Do **not** tie the motor cable and resolver cable together, or run them together in a conduit or cable duct. The motor cable can carry high currents in normal operation, and the resolver cable carries low voltage signals back to the drive. The correct performance and accuracy of the motor and drive depend on the quality of the resolver signals.
- Use a screened cable with individually screened twisted pairs for the resolver signals from the motor to the drive. This prevents crosstalk and noise interfering with the resolver signals, and gives best performance.

6.5 Encoder signals

The position control system depends on the signals from the incremental encoder. These signals indicate both the distance travelled by the motor and the direction of travel. This information is used to calculate the required correction signal to send to the motor drive.

The cables used for the encoder signals should be high quality screened cables. When using the recommended encoders with complementary line driver outputs, the cable should use individually screened twisted pairs, with an overall cable screen as well. The cable screen should be connected directly to the main earth point, not via the control system 0V supply.

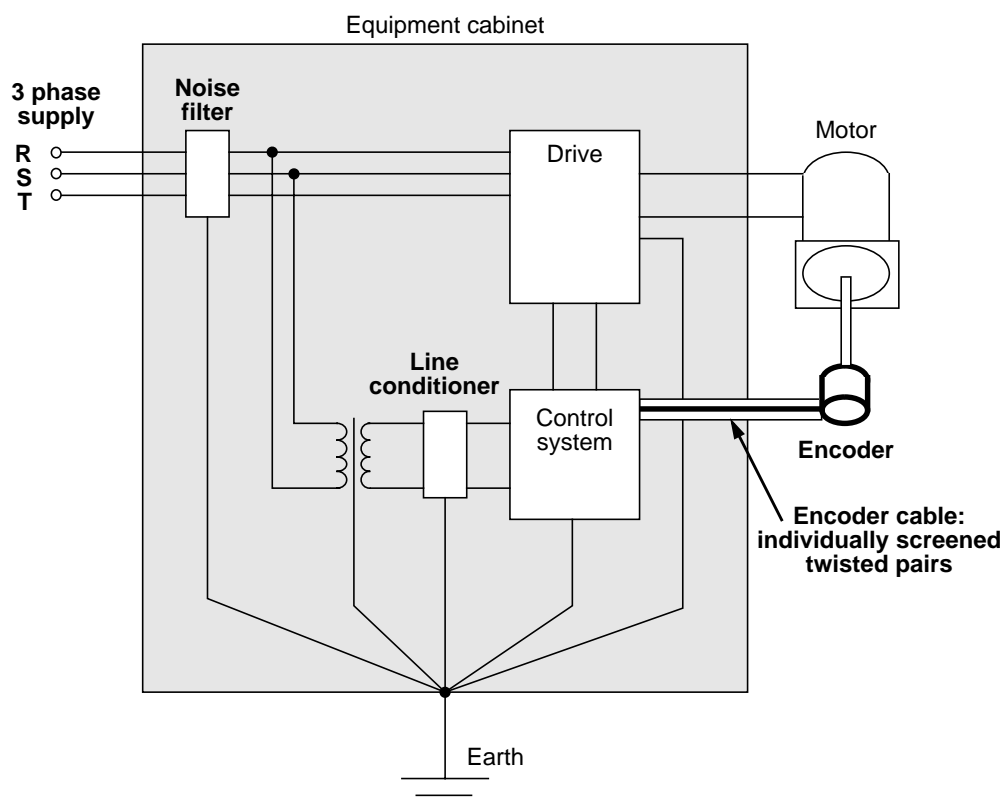


Figure 7. Encoder connection.

The encoder manufacturer's recommendations for cable type and maximum cable length must be observed. For the line driver output encoders the typical maximum cable length is about 70 m, but this does vary between different encoder manufacturers. It also depends on the cable type and termination used. If the machine installation requires a cable longer than the manufacturer's recommended maximum length, then it may be necessary to install an additional line driver unit to boost the encoder signals.

The PTS Mk2 provides full isolation of the encoder input signals. This allows the encoders to be earthed without any danger of creating an earth loop, and prevents any noise picked up in the encoder cable from affecting the control system supply rails. It does require the use of an external power supply to provide the power for the encoders.

The diagram below shows the typical connections to the encoder, showing the pin numbers on the 9 way D socket and the screw terminal numbers on terminal block T1 of the DI-4 Diagnostic Interface.

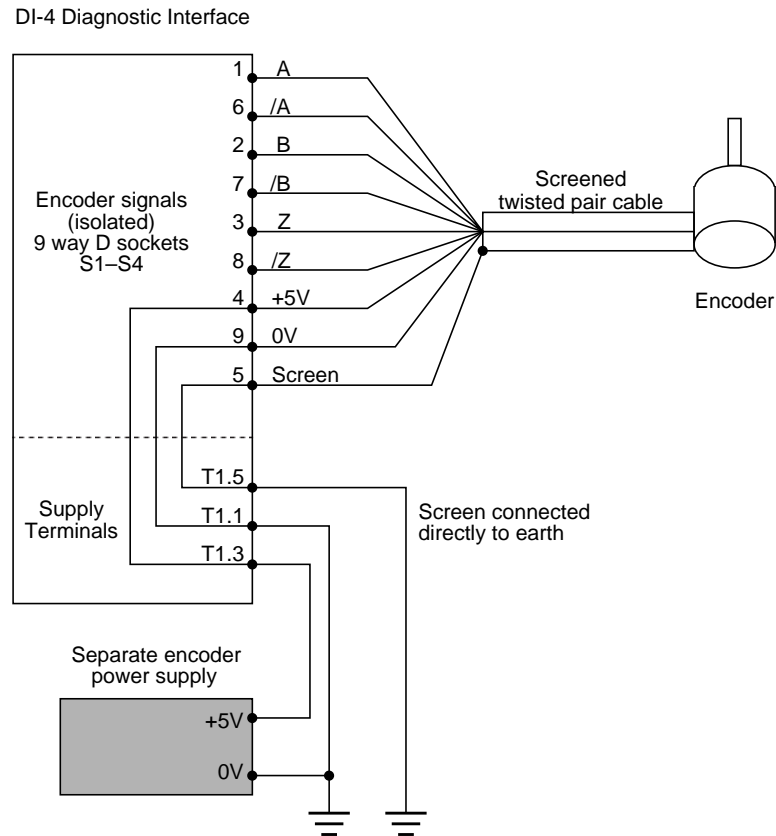


Figure 8. Typical encoder connections.

With some brushless motors, the encoder signals may be derived from the resolver on the motor and provided as an output from the motor drive. In this case, the +5V connection between the encoder input 9 way D socket and the encoder output on the drive is not required. The encoder 0V must still be connected as shown. If the LED indicators on the encoder signals are required then the +5V encoder power supply should still be connected as shown, but the encoder cable does not need a connection to pin 4 of the 9 way D socket.

6.6 Command signal and drive enable

The analogue command signal should be connected to the motor drive command input with a high quality screened twisted-pair cable. The command signal output from the PTS unit is connected to the positive input on the drive, and the 0V cmd signal is connected to the negative or common input on the drive. The cable screen should be connected directly to the main earth point, not to the control system 0V supply.

The motor off relay for each axis should be connected into the motor drive enable input, if available. This allows the controller to shut down the drive immediately when required by the MO motor off command, and on any error condition. The controller simply monitors the motor position when in the motor off state, and does not attempt to control the motor, holding the command signal output at 0V. If the motor off relay is not connected into the drive enable, then the motor and drive remain powered up in the motor off state, and any offset or drift in the drive causes the motor to drift slowly.

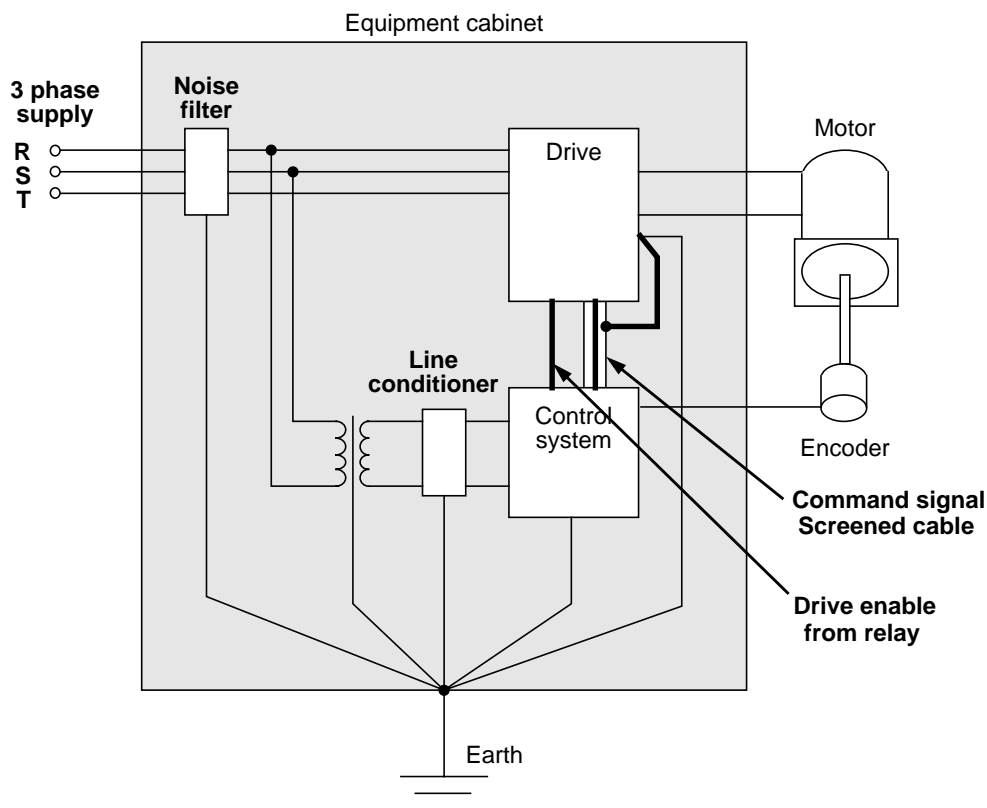


Figure 9. Command signal connection.

- The screened command signal cable should have its screen connected directly to earth, not via the system 0V power supply. This is very important, as otherwise noise and transients picked up in the screen will pass through the system, instead of being dissipated directly to earth.

The diagram below shows typical connections for the analogue output signals to the motor drives, showing the screw terminal numbers on terminal block T1 on the DI-4 Diagnostic Interface. Note that two different methods of connecting the drive enable signal are shown, with drives 1 and 3 connecting to optocoupled enable inputs and drives 2 and 4 connecting to enable inputs with internal pull-up resistors.

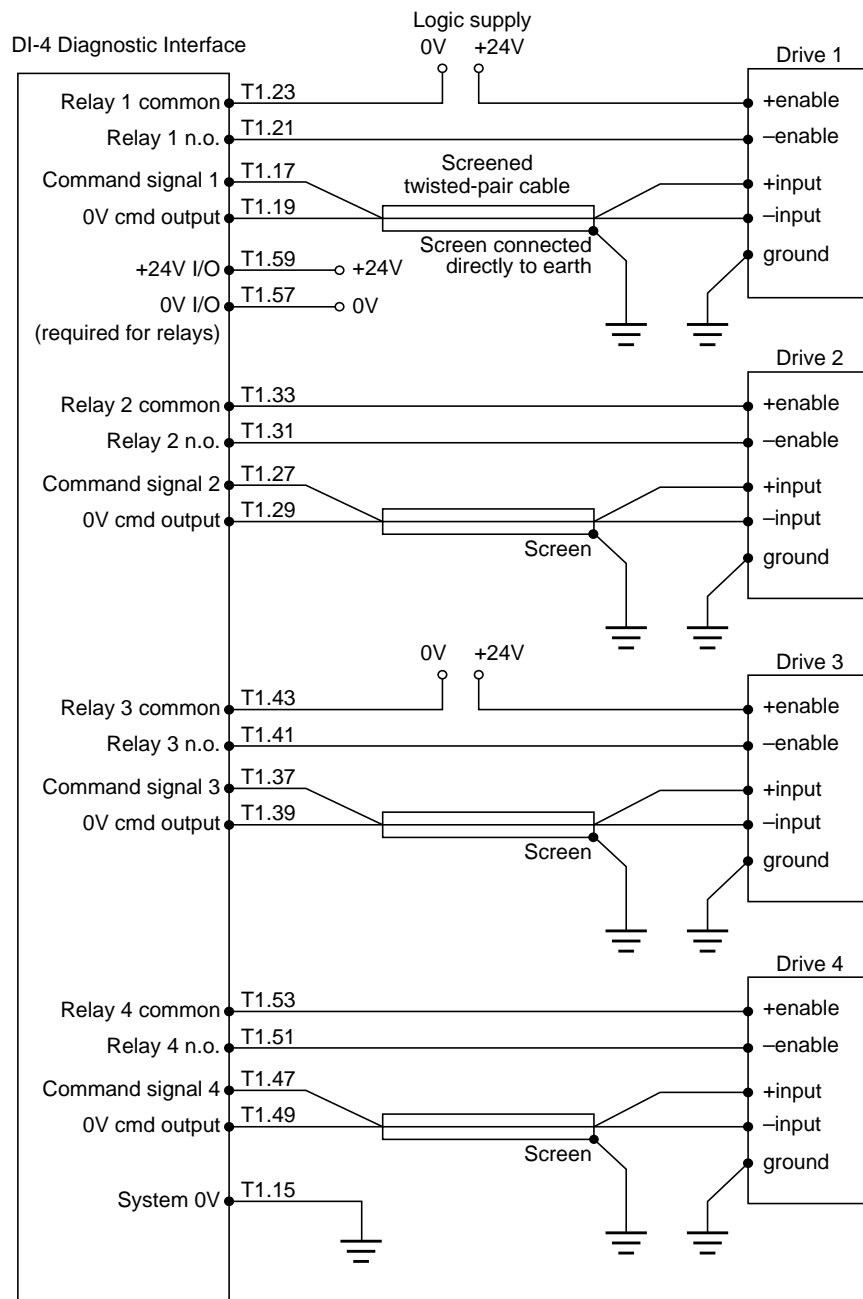


Figure 10. Typical analogue output connections.

6.7 Digital inputs and outputs

The PTS Mk2 provides sixteen digital inputs and digital outputs per four axis board, all fully isolated. These may be used for several functions, such as monitoring pushbuttons or guards, controlling external solenoids or relays, or signalling to a programmable logic controller. The isolated interface allows +24V logic signals to be used.

This diagram shows typical input and output circuits, with any protection components and indicator LEDs on the DI-4 Diagnostic Interface shown as well.

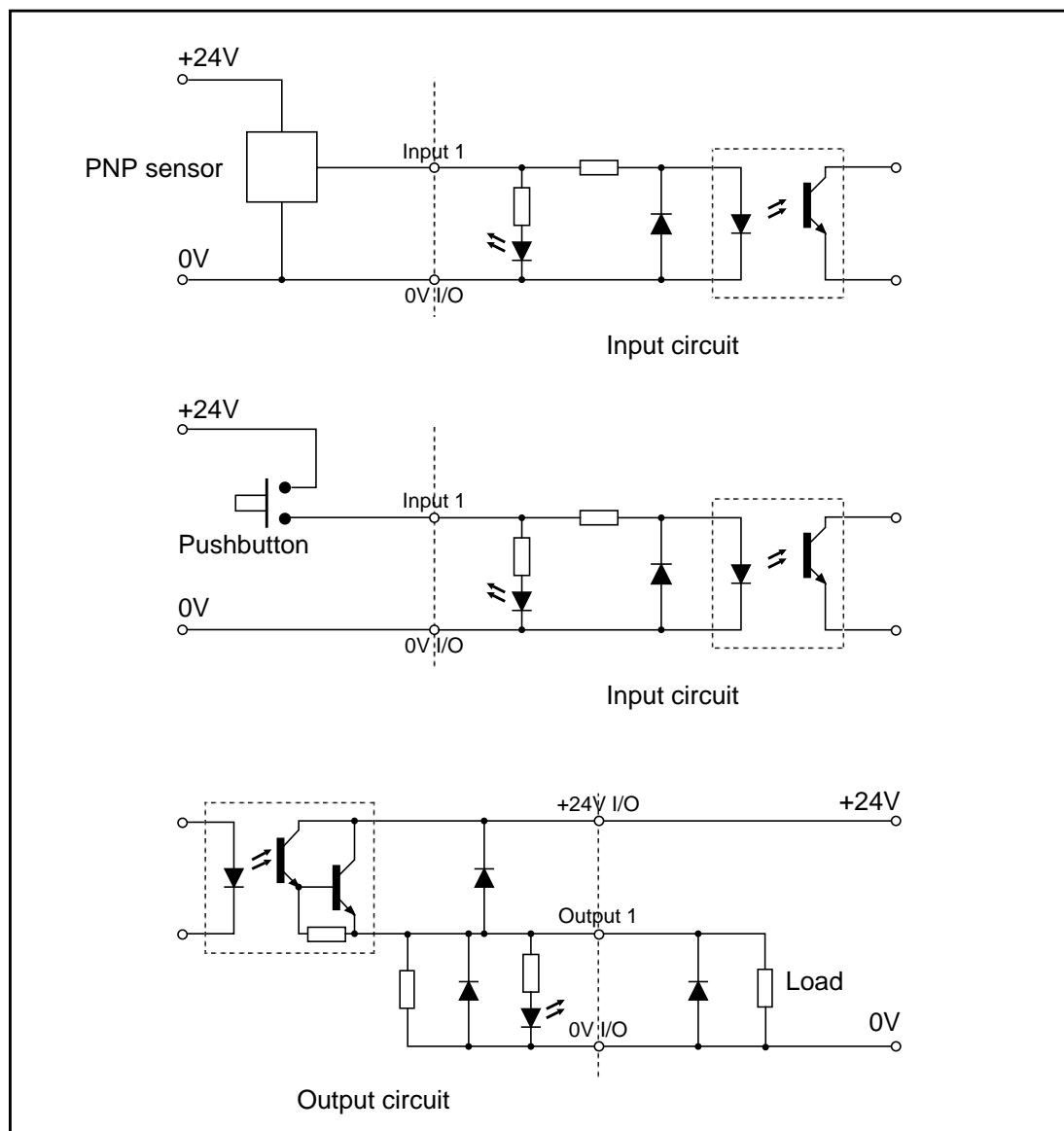


Figure 11. Input and output circuits

7. Safety - Using Guards and Limits

All machines should include comprehensive safety features. This is essential both for normal safety considerations, and to comply with Health and Safety requirements. It can also prevent any unwanted interference with the machine while it is running.

All moving machinery must be guarded so that it cannot be reached by anybody while in motion. The guards should be fitted with guard switches or sensors, connected so as to immediately cut power from the motors when any guard is opened. On some machines, it may be useful to lock the guards closed by means of a solenoid to prevent them from being opened while the machine is running. This allows the machine to detect any attempt to open a guard and shut down the machine cleanly before unlocking the guard and allowing it to open.

Motors which have constraints or limits on their range of motion should be fitted with hard wired limit switches. These should cut power from the motors if any motor goes outside its limits of travel. The machine must also have one or more locking emergency stop pushbutton switches, accessible from several positions around the machine. Anyone operating or working on the machine must be able to instantly stop the machine at any time by hitting an emergency stop switch.

Guards, emergency stop and limit switches may be connected into the PTS motor control systems, by using the digital input lines. However, the programmable input functions on the PTS unit should only be used in addition to the conventional hard wired guard and limit switches, not to replace them. The digital inputs can be used to trigger a smooth shutdown sequence, or to generate a limit switch error and shut down immediately. The control system can then remove power from the motors and drives if required, under software control, by using a digital output line to switch the motor supply contactors. **In all installations the limit switches and guard switches MUST remove all electrical power from the motors and drives, independently of any action of the control system.** If power is removed from the control system, then again all power must be removed from the motors. This is easily done by connecting the onboard relay on each axis controller into the drive enable function, or into the control circuit for the motor and drive main contactors.

Note that in most cases, it is not necessary to remove power from the control system, only from all the high power equipment. If power to the control system and encoders can be maintained even when the motors and drives are shut down, then the system does not lose any position information. This can allow the machine to start up again much more quickly than if the control system is powered off as well, since the machine does not need to execute a complete initialization before it can be restarted.

For more information on programming the PTS Mk2 for limit switch inputs and user defined functions, please refer to the descriptions of the DL and DI commands in the Input/Output Configuration section of the PTS Mk2 Reference Manual.

8. Encoders

8.1 What is an encoder ?

An encoder used in a position or speed control system is simply a device to measure the position of some moving part of the machine. Often it is used to measure the shaft position of a motor, but it may equally well be used to read the position of, for example, a linear slide driven by a leadscrew mechanism. In all cases, the encoder measures position (or speed) and converts it to some electrical signal. In the discussions below, rotary encoders are described, but most of the information applies equally well to linear encoders.

8.2 Types of encoders

Encoders come in various types. All of them have the same basic design. They have a device to measure positions or angles, and one or more detectors which give signals when the measuring device is moved. In optical encoders, the measuring device is a glass or plastic disc with a graticule or diffraction grating pattern on it. Filament lamps or light emitting diodes (LEDs) shine light through the disc, passing through the pattern and into light sensitive detectors such as phototransistors. When the disc is moved, the motion of the grating causes the light falling on the photodetectors to vary. The resulting electrical signals from the photodetectors are amplified to produce a usable output signal, either TTL, open collector or line driver. Some of the basic encoder types are described below.

8.2.1 Single phase encoders

These have a single photodetector and a single track on the optical grating. They provide a pulse output which indicates the motion of the shaft and the distance travelled, but does not distinguish the direction of motion. They are used in speed controllers for some unidirectional motor systems. Very coarse single phase encoders are available, consisting of a disc with a number of slots cut into the rim, say ten or twenty slots, and a slotted optical switch or magnetic sensor. These can be used for coarse control or measurement of speed in some systems.

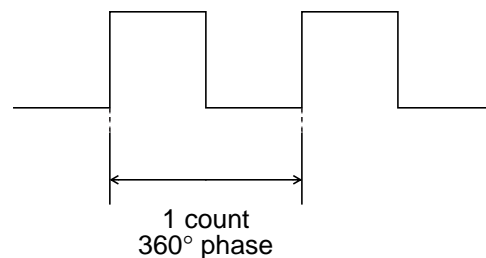


Figure 12. Single phase encoder signal.

8.2.2 Incremental or quadrature encoders

These have two photodetectors, but usually still only one track on the encoder disc. The two pulse signals are usually denoted by the names A and B. To use an incremental encoder to measure position, it is simply necessary to count the pulse cycles on the A and B tracks produced when the shaft is moved. By distinguishing the positive and negative directions, and counting either up or down appropriately, the count value represents the signed distance from the starting position to the current position.

In order to determine the direction of rotation of the shaft, the two detectors are aligned such that the signals from the one track on the disc appear phase shifted on one detector relative to the other by nominally 90° , a quarter of a cycle. When two signals have this 90° phase relationship, they are described as being in quadrature. This phase shift between the two signals allows the direction of motion to be distinguished, as well as the distance travelled. In one direction the track A signal will lead the track B signal, while in the opposite direction they are reversed, and the track B signal will lead the track A signal. This allows incremental encoders to be used for position feedback in servo motor control systems. In addition, it is possible to detect every transition on each signal track, to increase the available resolution of the encoder by a factor of four.

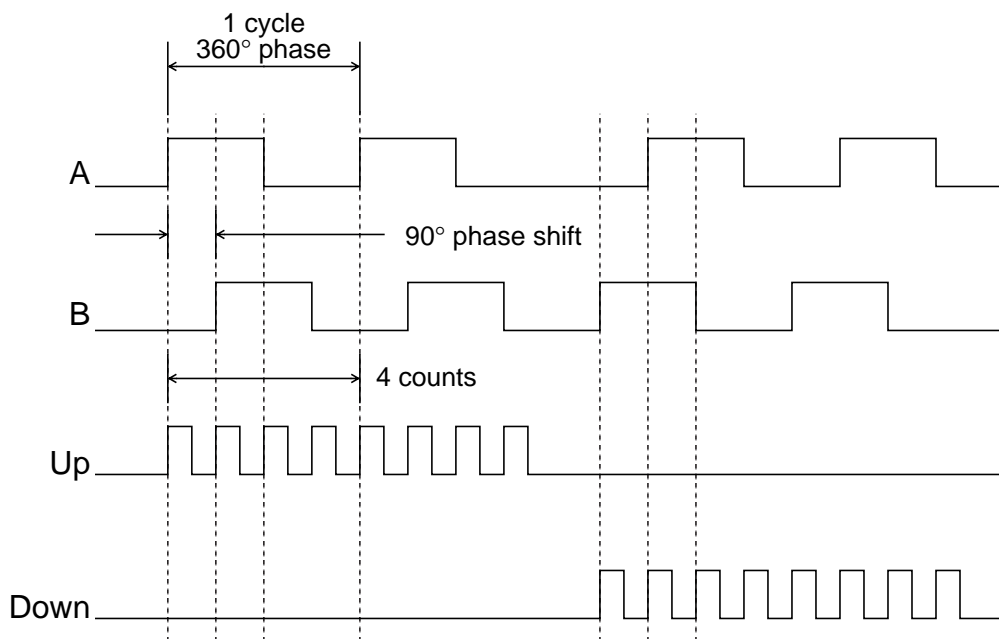


Figure 13. Incremental encoder signals and multiplication.

The major drawback of incremental encoders is that when a system is first turned on, there is no information about the current motor position. The encoder indicates only how far and in what direction the motor moves from this starting position. To provide a datum point, many incremental encoders have an extra track on their optical disc and a third photodetector. This third track, known as the marker or reference track, gives only one pulse per complete revolution of the encoder shaft. It is used to define an absolute zero position for the shaft, by moving until the marker signal is detected and setting the position counters to zero at that point. The marker signal is typically only one half or one quarter of an encoder cycle, and so provides an accurate datum position.

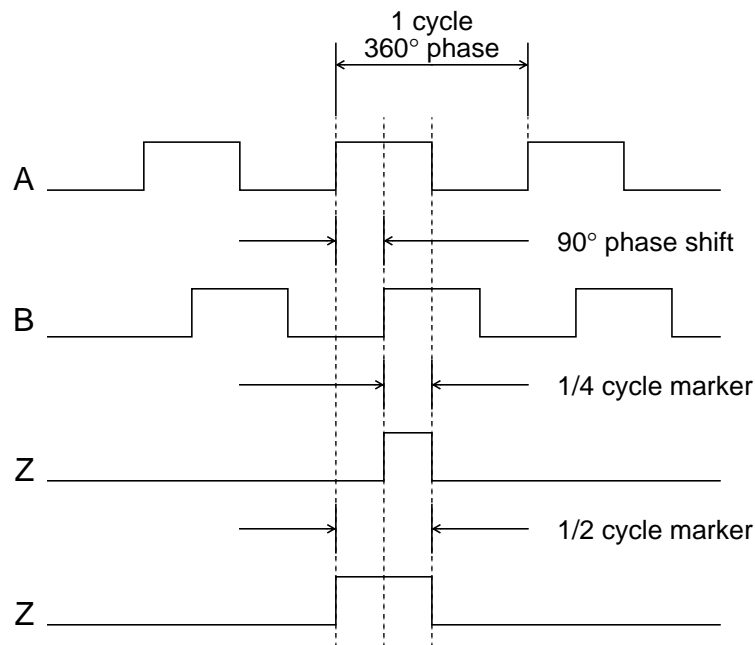


Figure 14. Incremental encoder marker signals.

Incremental encoders are readily available from 100 to 2500 counts per turn, and hardware multiplication of the encoder signals increases this by four times to 10,000 counts per turn. There are also now available incremental encoders using semiconductor lasers and interferometric techniques that give 81,000 counts per turn as standard, and up to 16 times this with hardware interpolation (1,296,000 counts per turn).

8.2.3 Absolute encoders

Absolute encoders have several tracks on the optical disc, and several photodetectors. The transitions between dark and light portions of the tracks on the encoder disc are arranged such that the parallel data available from the photodetectors represents the absolute position of the shaft. Absolute encoders are available from 8 bits to 14 bits wide, or even more, and with either binary, BCD or Gray code outputs. Gray code is often used to avoid possible problems when sampling the data while it is changing. With Gray code, only one bit of the data changes at any one encoder line transition, so that even if the data output changes while it is sampled, the error can only be ± 1 bit.

Absolute encoders overcome the problem with incremental encoders of finding the zero position when the system is first started, since the absolute position value is always available. However, they are much more expensive than incremental encoders, they have to be physically larger to get the increased number of tracks onto the disc, and they require as many wires in the connecting cable as they have data bits. They also have the limitation that the position values are defined for only one revolution of the shaft, and then they cycle through the same values again. In contrast, incremental encoders with their counters may be used over any range of position values, limited only by the size of the counters used. In addition, absolute encoders of greater than 12 bits resolution (4096 counts per turn) are less commonly available and very expensive.

8.2.4 Hybrid encoders

Hybrid encoders are a combination of incremental and absolute encoders, in an attempt to work around the drawbacks of the two types. They have both incremental and absolute data signals, but usually only at low to medium resolution. They use a low resolution absolute encoder disc of, say, 8 bits precision, in conjunction with a higher resolution incremental encoder track. This gives some absolute position information at all times, and the incremental track allows finer position control than just the absolute data.

8.2.5 SSI encoders

The PTS Mk2 has provision for position feedback using SSI encoders. These are absolute encoders with a synchronous serial interface. They have typically 12 bits of position data per turn (4096 counts), and often have up to 12 bits of turns count data (4096 turns) available as well. The data from the encoder is returned in a serial format, 1 bit at a time, when requested by the axis card. This avoids the cabling problems of parallel absolute encoders, while giving absolute position information at all times.

For information on configuring the PTS Mk2 for use with SSI encoders, refer to figure 14 on page 56 onwards.

8.3 Choosing an encoder

The PTS Mk2 is designed to use incremental encoders with complementary line driver outputs. These are used for increased signal integrity and noise rejection as compared with cheaper encoders having only single ended output signals. The main criterion for selecting a particular encoder are the number of counts or resolution of the encoder, its mechanical specification for vibration, sealing etc., and its physical size.

The mechanical and size requirements for the encoder are dictated by the machine design, and do not affect the control system. The choice of encoder resolution does affect the setup of the control system, but the PTS Mk2 is more flexible than most in its facilities for accommodating different encoders.

8.3.1 Maximum count rate

The maximum encoder cycle rate for the PTS Mk2 is 1.2 MHz, giving an absolute maximum count rate of 4.8 MHz after the hardware $\times 4$ multiplication. This sets a maximum limit on the shaft speed for a given resolution encoder, or alternatively sets a maximum encoder resolution at a given shaft speed. For example, a 2,500 line encoder (giving 10,000 counts) reaches the count rate limit at

$$\omega = 4800000 \div 10000 \times 60 = 28800(\text{r.p.m.})$$

Conversely, for a system with a maximum shaft speed of 6,000 r.p.m., the maximum encoder resolution that can be used is

$$R = (4800000 \div 6000) \times 60 = 48000(\text{counts})$$

Note that when using the normal move facilities on the PTS Mk2, the set speed value is limited to a maximum of 4,000,000 counts per second, giving some headroom for speed variations around the nominal speed.

8.3.2 Machine cycle length

It is often convenient to choose an encoder such the machine cycle length is either a nice round number of encoder counts or at least a whole number of encoder counts, although this is not necessary with the PTS Mk2. It makes setting up the system simpler because the parameter values are more easily related both to the machine geometry and its operation. The PTS Mk2 can be programmed for any encoder cycle length, using the SB set bounds command.

If it is not possible to choose an encoder such that there is a whole number of encoder counts per machine cycle, then the system must use some technique for handling the fractional counts at end of each cycle. Otherwise, the odd part of a count will be lost on every machine cycle, and the motor position will drift relative to the rest of the machine. Using the auto-referencing facilities of the PTS Mk2, it is possible to allow for this by checking the measured motor position every cycle against the zero marker signal. It is even possible to set up the system to check on only one of several possible marker positions, once the system is correctly initialised.

For more information on using the bounds and auto-referencing commands please refer to the PTS Mk2 Reference Manual.

8.4 Encoder installation

Optical encoders with their glass or plastic disc are precision devices, and are relatively fragile. It is important that the encoder is mounted correctly so as to avoid any damage or excessive wear that could reduce its working life. The following points should be considered when installing an encoder.

- The encoder shaft should not be subject to any end or side thrust, and there should be no misalignment of the shaft. All of these will cause excessive wear of the encoder bearings, and will give rise to additional friction in the system. The encoder shaft should be connected by means of a suitable flexible coupling. These are available specifically for use with shaft encoders, designed for minimum backlash. The data sheet for any particular encoder includes the maximum permissible limits for the shaft loading.
- If possible, do not mount the encoder in an exposed protruding position, where it may be easily damaged.
- When using an encoder with a standard housing, avoid contact with oil or water as this may damage the internal electronics. Where the application requires a higher degree of environmental protection for the encoder, use one with an IP sealing rating or heavy duty housing.
- If the encoder is driven by a pulley which itself is chain or belt driven, the pulley should be mounted in its own bearings, and a coupling used to connect the encoder to the pulley. This is to avoid excessive side loads on the encoder shaft due to the sideways forces acting on the pulley.
- Do not pull the encoder cable. Make sure that the cable can not be caught up in any moving parts of the machine.
- Keep the encoder cable length as short as possible. If the cable is too long, it will be more susceptible to electrical noise. It is also necessary to ensure that the encoder supply voltage is still correct at the encoder end of the cable, as a long cable can produce a significant drop in the supply voltage. Check the resistance of the cable, and the supply current requirements of the encoder. If necessary, adjust the local power supply to compensate for the losses, but be careful not to exceed the supply voltage rating of the encoder or it will be damaged. Alternatively, either use several wires in the cable for the supply connections, or use a remote sense connection so that the power supply can regulate for the correct voltage at the far end of the cable.

9. Motors

9.1 Types of motor

There are many different types of electric motor, including d.c. servo motors, a.c. motors, and brushless servo motors. Each type has quite different performance characteristics, and is suitable for different applications.

Normal brushed d.c. servo motors are widely used. They develop full torque over a wide speed range, and are easily controlled. However, the torque does fall off at speeds near the maximum speed limit for the motor, and they have only a limited intermittent overdrive capability. The maximum torque available at a given speed is limited by the commutation of the motor brushes. The brushes are also subject to wear, and must be inspected and replaced at regular intervals. The diagram below shows a typical torque-speed plot for a d.c. servo motor.

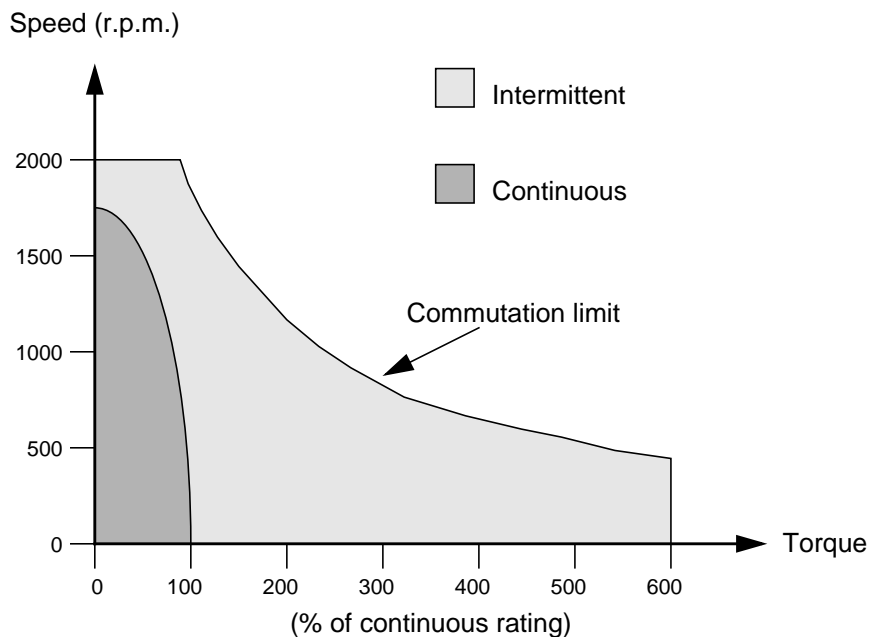


Figure 15. Torque-speed curve for a d.c. motor.

In contrast, a.c. motors are normally used with inverter drives in applications where the motor speed is constant or nearly so. They are designed for continuous near-synchronous operation, but they can be controlled with variable frequency inverter drives. They have poor low speed torque, and do not particularly have any intermittent high torque capability. However, since they do not require brushes, they have lower maintenance requirements than brushed d.c. motors. The diagram below shows a typical torque-speed curve for an a.c. motor.

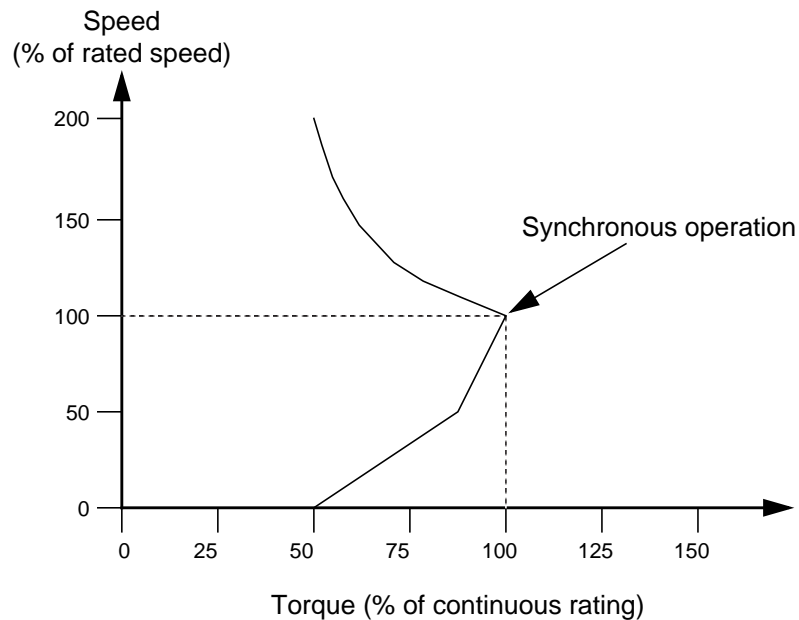


Figure 16. Torque-speed curve for an a.c. motor.

Brushless motors combine the best features of both d.c. and a.c. motors. They have high torque at all speeds, in some cases right up to the maximum speed of the motor. They have no brushes, giving improved reliability and lower maintenance than a brushed d.c. motor, and they do not suffer from the commutation limiting effects at high speeds and torques. They have a very high intermittent overdrive capability, up to as much as ten times the continuous rating for short periods. This is very useful in applications such as indexing, where the motor starts and stops very rapidly, but is not running continuously. They dissipate excess heat very quickly, because the motor windings are in the static outer case of the motor, not on the armature. This means they can run continuously at high power levels without overheating internally. All these factors combine to make brushless motors ideally suited for use in servo control systems. The diagram below shows a typical torque-speed curve for a brushless motor.

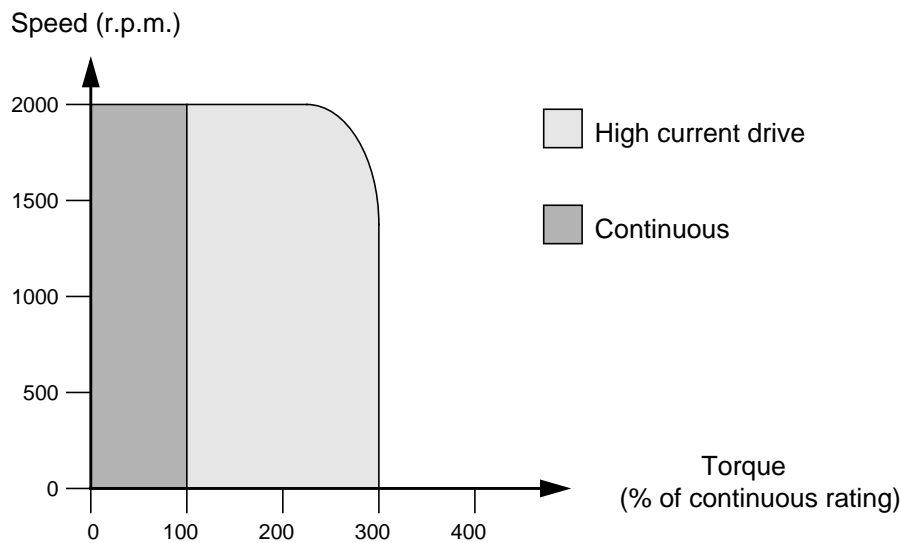


Figure 17. Torque-speed curve for a brushless motor.

9.2 Choosing a motor

The choice of motor for a particular application depends on several factors. Some of these are given below.

- Maximum torque required.
- Continuous torque required (r.m.s.).
- Maximum motor shaft speed.
- Maximum acceleration rate.

The torque is the turning effort required from the motor in order to accelerate the mechanical load or system at the desired rate. It is usually measured in Newton metres (Nm), gramme centimetres (gcm), pound feet (lb ft) or ounce inches (oz in). In order to calculate the torque required from the motor, it is necessary to find out the following information about the mechanical system.

- The reflected total inertia of the system or load, at the motor shaft.
- The reflected total friction of the load.
- The internal motor inertia and friction.
- The maximum acceleration rate of the motor.
- Any gear or pulley ratios in the mechanical system.

For example, consider a motor driving a load via a belt and pulleys. The total torque required from the motor is given by :

$$T = \left(\left(\frac{D_1}{D_2} \right)^2 I_L + I_M \right) \frac{d^2 \theta}{dt^2} + \frac{D_1}{D_2} F_L + F_M$$

where T = total motor torque required

D_1 = diameter of motor pulley

D_2 = diameter of load pulley

I_L = inertia of load

I_M = inertia of motor

$\frac{d^2 \theta}{dt^2}$ = acceleration at motor shaft

F_L = friction torque of load

F_M = friction of motor.

In most cases, the inertia and friction can be assumed constant, unless the system has a changing load. In this case the maximum possible load should be used in the calculations. The required velocity profile of the motor should be sketched out by plotting motor velocity against time. The slope of this gives the motor acceleration, and thus the maximum required acceleration can be found from the steepest slope on the graph. This acceleration value can then be substituted in the torque equation for a given motor to see if the motor is powerful enough to do the job.

This can be repeated along the velocity-time plot for all accelerations to give a graph of torque against time. This can be used to find the average or r.m.s. continuous torque required by the system. Servo motors are often specified with both a continuous and a peak torque rating, and they should be chosen such that the torque requirement of the machine is well within the capacity of the motor. Care must also be taken to ensure that the maximum speed of the motor is not exceeded.

Note that if too large a motor is selected, the motor inertia is higher than for a smaller motor. This affects the maximum acceleration that the motor produces. It is not always the largest or most powerful motor that accelerates the load at the quickest rate. Also note that maximum power transfer from the motor into the load is obtained if the motor inertia and load inertia are similar.

The ideal motor should have as high a torque to inertia ratio as possible. Pancake or printed armature motors are often used because they have low rotor inertias. This is also another advantage of brushless motors, in that they have low rotor inertias. This is because the rotor often does not have any electrical windings but consists simply of a permanent magnet on a shaft.

9.3 Mounting the motor

The motor must be mounted rigidly to the structure of the machine or to a solid floor. If it is not mounted securely, it may vibrate or oscillate when the motor is powered up and the position or velocity control loops closed. The motor exerts as much torque on its mountings as it does on the load. If the mountings are flexible, they may form a resonant system, with the motor supplying plenty of power to sustain severe oscillations.

9.4 Connecting the motor to the load

The motor shaft must be connected securely to the load. This may be by means of a drive shaft, a toothed belt and pulleys, or by a gearbox. In all cases the coupling between the motor and the load must be as stiff as possible, and must have minimum backlash. At the same time, care must be taken to avoid adding any unnecessary friction into the system, as this reduces the performance of the servo system.

A common problem when connecting the motor to its load is backlash. This is usually found in gearboxes, where the input gear is allowed to move by a small amount between the teeth of the output gear, while the output gear is stationary. A similar effect is seen if the motor mountings are loose or sloppy, or if the coupling between motor and load is too flexible. The effect of backlash is not just a loss of position accuracy, but may in extreme cases result in a highly unstable system. All possible precautions must be taken to minimise or eliminate backlash in the system.

10. Tuning the Position Control Loop

10.1 General

Tuning the position loop is the process of adjusting the various gain terms in the controller to get the best response from the motor and drive. The dynamic behaviour of the system depends on these gain constants, and on the mechanical characteristics of the system being controlled. The easiest way to choose suitable gain constants is by experiment, using the real motor and load. It is possible to calculate the required parameters, but this requires detailed knowledge of the motor and load transfer functions, which are not always available and are difficult to measure. In practice, with a software controlled system such as the PTS Mk2 it is very simple and much quicker just to experiment with gain settings. The PTS Mk2 allows the gain values for any motor to be changed at any time, even while the motor is moving, just by sending simple commands to the system via a standard computer terminal. In addition, there are several diagnostic aids on the system to provide information about the performance of the system.

10.2 Control algorithm

The motor control system operates by sampling the position of the motor at regular intervals, and calculating a motor demand signal according to some control algorithm. The algorithm used is of the following form.

$$V_{out} = KP e_i + KI \sum e_i + KD(e_i - e_{i-1}) - KV(p_i - p_{i-1}) + KF(d_i - d_{i-1})$$

where

- KP = proportional gain constant
- KI = integral gain constant
- KD = differential gain constant
- KV = velocity feedback gain constant
- KF = velocity feed-forward gain constant
- e_i = position error (= demand position – measured position)
- d_i = demand position
- p_i = measured position

The actual scaling between position error and output voltage, for proportional gain only, is as follows:

$$V_{out} = \text{Error} \times \frac{KP}{256} \times \frac{10}{2048} \text{Volts}$$

where KP is the proportional gain term, and Error is the position error, measured in encoder counts. The other control terms have similar scalings.

10.3 Monitoring the performance

There are two main facilities provided in the PTS Mk2 to help to monitor the performance of the motors.

- Continuous display mode.
The continuous display mode, accessed by the DM command, prints via the serial port a continuous display of the demand position, measured position, and position error on the current channel.
- Monitor function.
Any unused analogue output may be programmed for use as a monitor output signal. The monitor output can be programmed to output a signal proportional to one of a wide range of measured values. This signal may be viewed on an oscilloscope or a chart recorder. This is particularly useful for seeing the effects of changes in the gain terms when used in conjunction with a storage oscilloscope, as the results can be seen immediately on the display trace. PTS Toolkit tuning display.
The PTS Toolkit PC based front end software includes a simple tuning display. It allows the demand and measured speeds of any one axis to be plotted on the screen, together with the position error. It uses the serial port to upload the information from the PTS unit. It can operate in continuous mode with some limitations in sample rate, or in historical mode, where data is stored and buffered at the full system sample rate and every sample is uploaded to the PC.

These facilities are described fully in the PTS Mk2 Reference Manual.

10.4 A simple tuning procedure

Tuning a control system is never easy, especially if it is necessary to wring the last ounce of performance out of a motor. However, in most cases this simple outline procedure is a useful starting point for a fuller tuning exercise on a system.

NOTE : This procedure involves trying to set the system into oscillation in order to find an upper limit on the gain parameters. If this is likely to cause any problems or damage to the system, or it is impractical for any reason, then this procedure should not be followed.

- Firstly, the motor and drive must themselves be correctly set up. On most drive systems, the drive unit operates a velocity control loop to control the speed of the motor according to the speed demand signal it receives. This inner control loop should be set up according to the drive and motor manufacturer's instructions. This should be done with the servo controller either disconnected or in the motor off state, so that it is not trying to control the position at the same time.
- Check that the control system is correctly connected to the drive and to the position encoder.

- Either :
 Connect an oscilloscope or chart recorder to the analogue monitor output, select the desired monitor function with the SF command, and set the monitor gain to some non-zero value with the KM command, say 400. For example, setting SF to 2 selects the measured velocity as the monitor function, so that the output voltage represents the measured change in motor position at each sample. Set up the auxiliary output channel number with the AO command.
 Or :
 Use the PTS Toolkit tuning display on a PC connected to the serial port to display the motor demand speed, measured speed and position error.
- Set the proportional gain to some low value, say 50, and set all other gain terms to zero. The default settings for the gain parameters are 256 for KP and KF, and zero for all other gain values. Set the velocity and acceleration with the SV and SA commands to some suitable low values, depending on the resolution of the encoder.
- Enable the position control action with the PC command. If the motor immediately runs at high speed in one direction and then stops, giving a “motor position error” error message, then the sense of the encoder is reversed. Correct this by swapping one pair of encoder wires, or by setting the appropriate flag bit in the control word for the channel using the CW command. The following stages assume that the system is now correctly controlling the motor position.
- Try executing some simple move commands, such as MR1000. The motor should move as instructed. If at any time it starts to run at high speed in one direction and stops, as described above, then check the encoder connections again. If it moves as requested but starts to vibrate or oscillate, then the gain is already too high. Reduce it by halves until the vibration stops. The monitor output should show something approximating a trapezoidal or triangular velocity profile for the move.

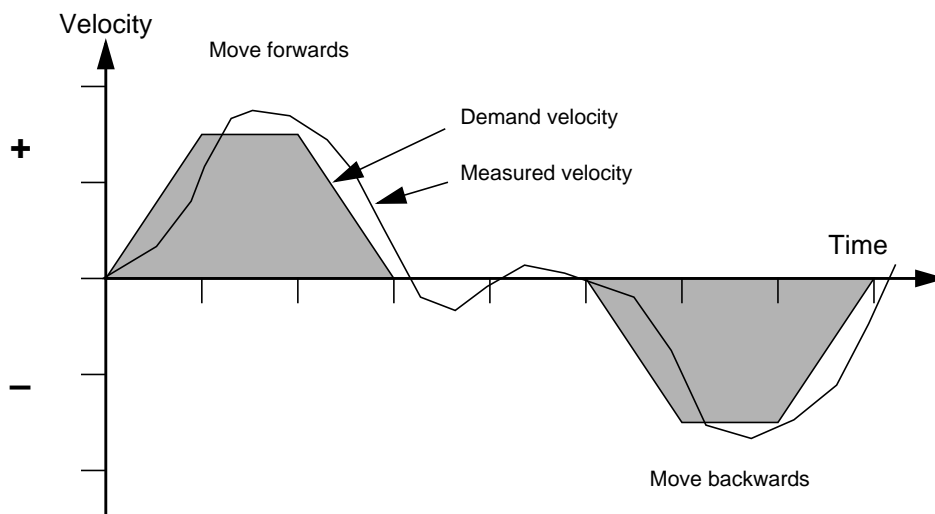


Figure 18. Motor performance for detuned system.

- When the motor is following some simple slow move commands correctly, the next stage is to try some fast moves. This is like giving the system a step function. Increase the speed and acceleration to larger values, and try some move commands again. Repeat this until the motor is making a very sudden motion.
- Set the system to repeatedly execute this sudden move, with a pause between each move to allow the system to settle. An example command string is :

MR1000/WT128/MR-1000/WT128/RP

This command string sets up a loop where the motor moves 1000 counts positive, pauses for half a second, moves back 1000 counts negative to its start position, and waits another half second. This repeats until stopped by using the AX abort execution or ER end repeat commands.

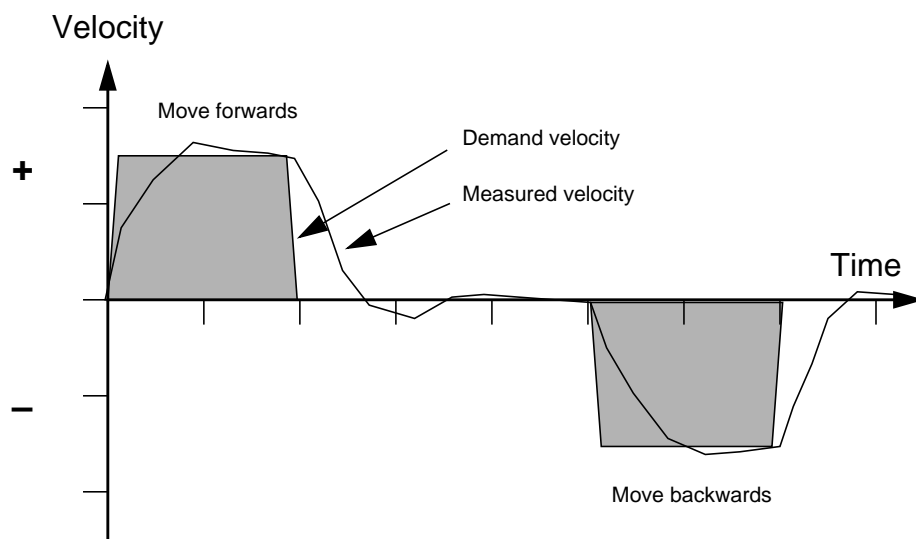


Figure 19. Motor performance for faster moves.

- While the system is executing this move command loop, slowly increase the proportional gain with the KP command until overshoot or ringing occurs at the end of each move. This is an indication that the system is beginning to become unstable. It should be possible to increase the gain to the point where the oscillation is sustained indefinitely, or decays away slowly. This is the highest usable value of KP without making the system completely unstable, although it is of no practical use because of the oscillations.

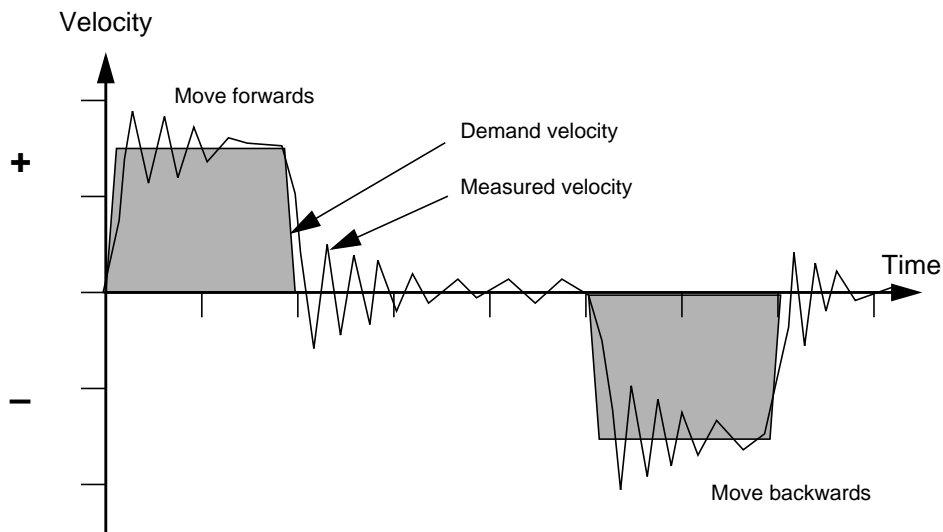


Figure 20. Motor performance with oscillation.

- Now increase the velocity feedback gain with the KV command. Velocity feedback adds damping into the system, and should begin to reduce the amplitude of the oscillations. This should be visible on the monitor signal. Continue to increase the value of KV until the oscillations stop, and there is little or no ringing at the end of each move. The KV term usually can be increased to a much larger value than the KP term. On many systems, it is possible to increase KV to the point where no oscillations or ringing occurs, and the time taken to reach the target position is a minimum. This is called critical damping.

NOTE : On some very low inertia motors with small loads, the KV term may prove ineffective in damping the oscillations, and may make them worse. In this case, an additional external source of damping such as a tachogenerator must be fitted to the motor. This provides instant velocity feedback to the motor drive and is not subject to the sample time constraints of a digital system. Tachogenerators may of course be used with any systems, not just low inertia systems.

- Stop the move command loop with the AX or ER command. If it is possible to run the machine at constant speed in one direction, then the KF feed-forward gain may be set up at this point as well. If not, it will have to be set up during more normal operation of the system. Set the speed to the desired operating speed of the motor. Turn on the continuous position display with the DM command, and start the motor at constant velocity with the VC command. The third column in the DM display shows the position error. Increase the value of KF and note that the position error values should decrease. KF may be increased until the position is approximately zero, at which point the feed-forward gain is compensating for the velocity lag present in the system with proportional gain only. The KF value may be increased further to the point where the motor position is ahead of the demand position, if required, without any problems.

This procedure, although it only describes setting up some of the gain terms, is sufficient in many cases to give acceptable performance from the motor system. However, an acceptable setup for any particular operation may not be ideal for a different operation, so it is useful to experiment with many different moves and profiles to find the best compromise. Clearly, the most important operation for the purpose of tuning the motors is the normal operation cycle of the machine. Note that by using the command sequence facilities on the system, it is quite feasible to change gain settings automatically, in response to an input signal or according to a set programme. This would be used, for example, on a robot arm, where the ideal setup depends on the load carried by the arm.

Tuning any control system is not a simple process, particularly a servo control system with a very fast response time. Most literature on control systems and tuning describes the application of controllers to large process plant, where the plant response time to a change is very long compared to the sample time of the controller. The situation is often quite different when dealing with high speed electric motors, which now can have mechanical time constants down to about 10 ms with no external load.

11. Testing the System

11.1 General

This section describes some simple test procedures for some parts of the PTS systems. These do not comprise a full system test, but may be useful to verify the basic operation of the system, the motor and the encoder.

All these tests require the use of a computer terminal or VDU with an RS-232 serial port. A simple portable terminal is sufficient for most tests. Some tests require additional test equipment, as given below.

11.2 Serial port

The system prints characters via the RS-232 serial port when it is powered up. These may be detected by using the terminal, or with a serial data analyser. The system normally prints a version and copyright message, followed by the '>' or ':' prompt character. An example for a PTS Mk2 is shown here.

```
PTS Version 1.7.3.1
Copyright 1996 Quin Systems Ltd
```

```
Motor1 found
Motor2 found
Motor3 found
Motor4 found
Motor5 found
Motor6 found
Motor7 found
Motor8 found
```

```
1:
Restoring parameters .....
Checking sequence 1
1:
```

If there is no response from the unit, or the messages are garbled, then check the connections between the terminal and the system, and also check that the serial data format on the terminal is set to eight data bits, one stop bit, no parity and 9600 baud. If there is still no response from the system on power-up, the serial data signals should be checked with a data analyser or an oscilloscope, to verify whether the system is actually sending any characters out.

Once the startup message is received, try sending characters to the system by typing them on the terminal keyboard. Each character should be echoed (printed on the terminal screen) as it is typed on the keyboard. Press the `Return` or `Enter` key. This sends the characters to the system as a command string. The system should respond, probably with an error message, followed by the command prompt character as before.

Once communications with the system are established via the serial port, it is possible to use the normal command set to test most other features of the system.

11.3 Encoder

Ensure that the shaft encoder is connected to the inputs of the PTS Mk2, and that the motor power is switched off. Type `"DM"` on the keyboard, and press `Return`. The system should start displaying data continuously, giving the demand position, measured position, and position error information.

The measured position data in the second column of data gives the current position, in encoder counts, of the encoder shaft. Turn the shaft by hand, and the displayed position data should change, showing that the system has measured the change in position of the shaft. Note that the three bicolour LEDs next to the 9 way encoder socket should be switching rapidly between red and green as the encoder is turned. The LEDs show red for the "on" polarity and green for the "off" polarity of each encoder signal.

If the encoder position counts up and down by only one count, then one of the two phases of the encoder signals is not being detected. If the encoder position value does not change at all, then either both phase signals are missing, the encoder power supply is missing or off, or the light source in the encoder is faulty. If the position tends to count either up or down whichever direction the shaft is turned, then the track A and B signals are mixed up with their complementary signals, such that instead of the system receiving two signals in quadrature, it always receives two signals in opposite phase regardless of the shaft direction. These problems can be confirmed by monitoring the encoder signals with an oscilloscope, or by observing the indicator LEDs.

If the encoder marker signal is used as the position reference signal, then this should also be checked. Type `"DZ1/RM1"` to enable referencing on the encoder marker pulse. Then type `"WF/DF/RP"`. The system should respond with the 'w' prompt to indicate that it is waiting for the reference signal. Turn the encoder shaft so that it passes through the marker position, and the system should display the value of the reference position error, measured on the desired transition of the reference input signal. Continue to turn the encoder shaft to verify the operation of the reference input and marker signal as required. If the system does not display the value of the reference error, but stays in the waiting state with the 'w' prompt, then check that the marker input signal is present with an oscilloscope. If the encoder marker signal is not detected, there may be some problem with the encoder or the connections to it. Type `"AX/WE"` followed by `Return` when finished, to stop the wait command loop.

11.4 Motor enable relay

Equipment required :

Multimeter or DVM with resistance or continuity measurement facilities.

Set the multimeter to its resistance or continuity test range. To check the function of the motor enable relay, the meter should be connected between the *relay common* signal and either the *relay n.o.* or *relay n.c.* signals as required.

Type “MO<Return>” to set the system into the motor off state. Check that the relay normally open contacts are open circuit, and that the normally closed contacts are short circuit. Type “PC<Return>” to go to the position control state. Check that the normally open contacts are now closed, and the normally closed contacts are open.

11.5 Command signal

Equipment required :

Multimeter or DVM, or an oscilloscope.

Make sure that power is still not connected to the motors and drives. Set the multimeter to the 10V range. Connect the meter between the *command signal* output and *0V cmd*.

Press Return to get the current prompt character. If the prompt is neither of the normal idle state prompt characters ‘>’ or ‘:’, then type “ST<Return>” to return to idle. If the idle prompt is the ‘:’ motor off prompt, type “PC<Return>” to put the system into position control mode. Type “ZC<Return>” to ensure that the current encoder position is defined as zero. Set the maximum following error and timeout parameters to large values by typing “SE10000/TO2000<Return>” to stop the error checks from interrupting the tests.

Check that the voltage on the command signal output is close to 0V. Type in a simple move command, such as “MA1000<Return>”. Check that the command signal voltage increases gradually towards +10V. Type “MA-1000<Return>” and check that the command signal voltage decreases gradually towards -10V. Type “MA0<Return>” and check that the command signal returns to 0V.

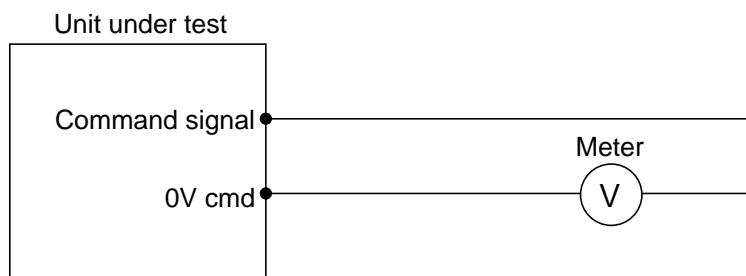


Figure 21. Testing the analogue outputs.

11.6 Digital signals

Equipment required :

- Multimeter or DVM.
- Connecting wire or pushbutton switch.
- External power supply.

The digital signals may be checked using the multimeter in conjunction with the manual input and output commands. Set the external power supply to the voltage required by the digital inputs, usually +24V. Begin with all input and output lines disconnected from the external system. Type "RI<Return>" and check that all inputs are shown with a '0'. Connect the external power supply to each input line in turn, and use the RI command to verify the operation of each line.

Connect the external power supply to the +24V and 0V I/O connections. Connect the multimeter in turn to each output line, and using the SO set output and CO clear output commands, check the operation of the line. The SO command turns on the output optical isolator, pulling the output signal up to +24V, and the CO command turns the output isolator off.

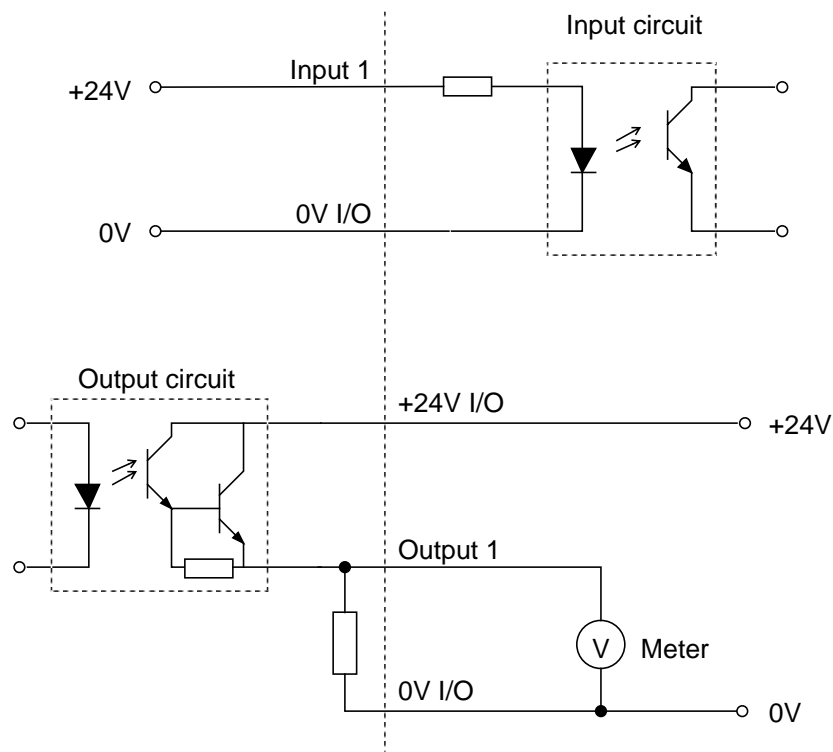


Figure 22. Testing the digital signals.

12. Electrical Details

12.1 Signal names

The signal names in this document follow certain conventions for simplicity.

A '/' prefix is used on the encoder signals to denote a complementary or inverted signal. Thus the /A signal is the complement of the A signal.

A '+' or '-' suffix is used to denote the high or low side of the plant connections. Connections with a '+' suffix are the high side of a signal, and those with a '-' suffix are the low side. For example, the analogue input+ and analogue input- connections are the high and low plant connections respectively for the analogue input signal.

NOTE: It is important that the polarity of the plant connections is correct. If these are reversed, the optical isolator devices on the PTS Mk2 may be damaged.

12.2 Encoder input circuits

The encoder input circuit is shown in the diagram below. The DI-4 Diagnostic Interface provides the buffers and LED indicators, while the isolation and termination components are on the SRV-4 four axis controller board. Note that the three bicolour LEDs next to the 9 way encoder sockets show red for the "on" polarity and green for the "off" polarity of the encoder signals.

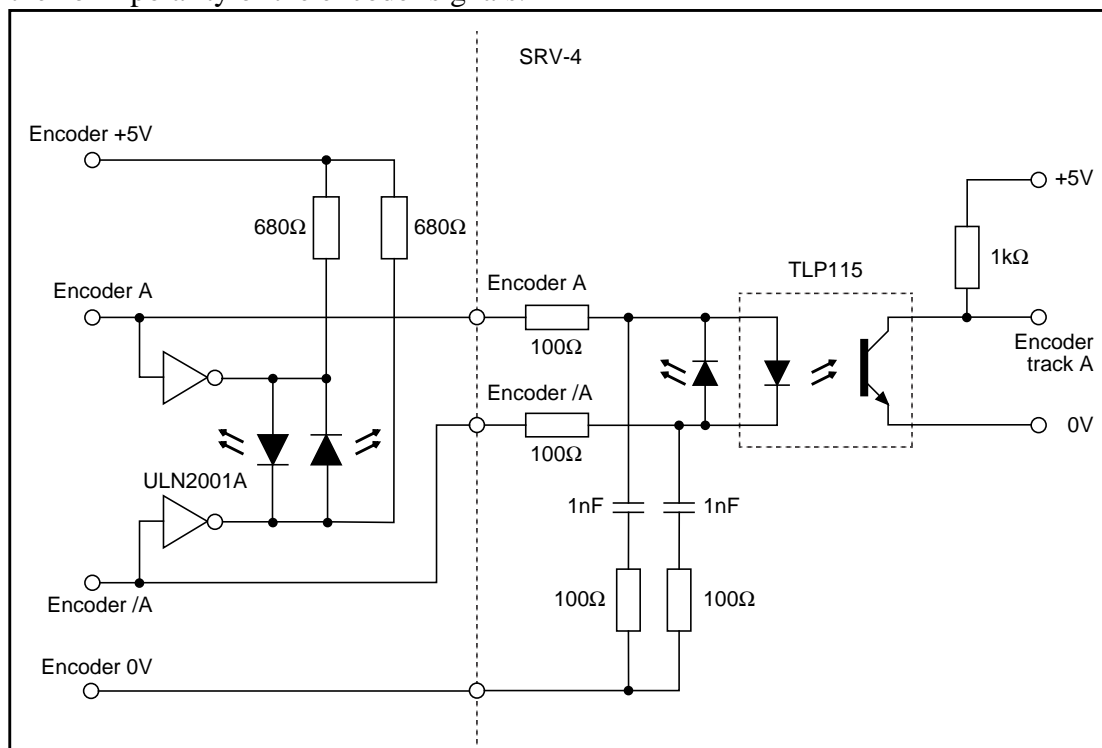


Figure 23. Encoder input circuits.

12.3 Isolated input and output circuits

Circuit diagrams for the isolated digital inputs and outputs are shown in the diagram below.

The PTS Mk2 includes extra protection components, as shown. The reversed diode on the input lines and the diodes on the output lines provide reverse voltage protection. An indicator LED is also fitted on inputs and outputs to show the state of the line.

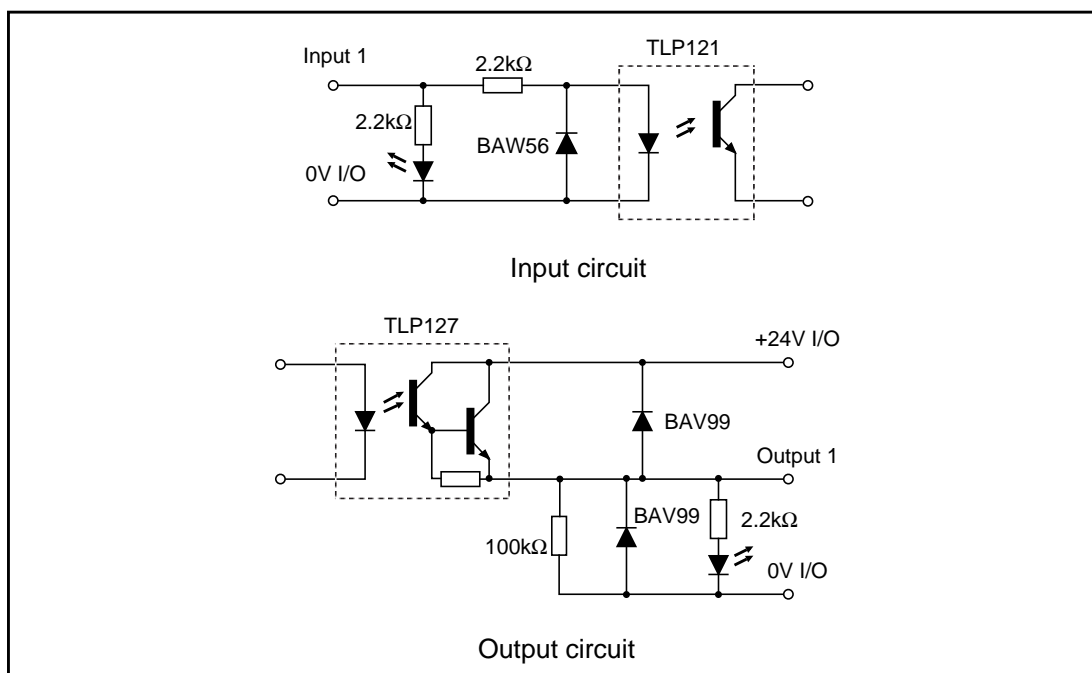


Figure 24. Isolated input and output circuits.

If the outputs are overloaded by switching too high a current, the output optocoupler devices may be damaged. Care should be taken to avoid shorting the switched outputs to the 24V i/o supply rails.

12.4 Electrical characteristics

External power supplies :

Encoder supply	+5V
Digital i/o supply	+24V

Encoder inputs :

Input signal levels	+5V nominal
Isolation voltage	250V a.c. peak or d.c.
Frequency (count rate)	1.2 MHz maximum (4.8×10^6 counts per second)
Track A input leads track B input for positive direction	

Analogue input :

Input range	$\pm 10V$ (differential)
Resolution	12 bits

Analogue outputs :

Resolution	12 bits
Output impedance	100 Ω

Digital inputs :

Voltage rating	+24V nominal
Input current	typical: 10–20 mA
	maximum: 50 mA
Threshold voltage	10–16V
Reverse voltage	+50V maximum
Isolation voltage	250V a.c. peak or d.c.

Digital outputs :

Saturation voltage (output on)	1.9V maximum (at full load current)
Breakdown voltage (output off)	300V minimum
Reverse breakdown voltage	50V minimum
Load current	100 mA maximum
Isolation voltage	250V a.c. peak or d.c.

Relay contacts :

Rated load	0.5A 60V a.c. peak or d.c.
Switch power maximum	30W 30VA
Contact resistance	50 m Ω maximum
Operate/release time	5 ms maximum
Service life	10^7 operations (24V 0.2A d.c. resistive load)

13. System Configuration

The multi-axis PTS Mk2 system comprises the following modules.

- CPU20 or CPU360 host processor module.
- SRV-4 servo controller modules, one per four axes.
- HSS100/16 power supply module.

14. Board Configurations

14.1 General

This section gives details of the configuration options on the boards used in the PTS Mk2. They are described here for completeness, although the settings are not normally changed. The boards are set up as described below when shipped.

14.2 CPU20 processor board

SW1-3 : Memory device type and size.

The type and size of the memory devices in each bank are set by means of three rotary hexadecimal coded switches, one for each bank. This allows the device size to be set as required simply by setting the switches instead of reconfiguring a large number of jumper links. The switches may be operated by using a small screwdriver or a trimmer adjustment tool.

The table below gives the device type and size for each switch setting.

<u>Switch setting</u>	<u>Size</u>	<u>Type</u>	<u>Example part no.</u>
0	32k×8	EPROM	27C256
1	64k×8	EPROM	27C512
2	128k×8	EPROM	27C010
3	256k×8	EPROM	27C020
4	512k×8	EPROM	27C040
5-7	1M×8	EPROM	27C080
8	32k×8	SRAM	62256
9	64k×8	SRAM	
A	128k×8	SRAM	628128
B	256k×8	SRAM	
C-E	512k×8	SRAM	628512
F	Memory bank disabled		

Switch SW1 sets up memory bank 1, SW2 sets up bank 2, and SW3 sets up bank 3. They are located near the top left of the board, below the onboard battery and the MAX695 watchdog/reset controller.

If no devices are fitted to any memory bank, it must be disabled by setting its switch to position F. System errors occur if there is no memory fitted to an enabled memory bank.

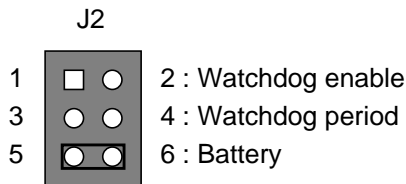
The normal configuration for the CPU20 memory banks in a PTS Mk2 system is SW1 set to 3 for 27C020 eproms, SW2 set to A for 128k×8 static rams, and SW3 set to 8 for 32k×8 eeproms.

J1: Cache disable - not normally fitted.

J1 is used to disable the 68020 processor cache when tracing bus cycles with a logic analyser during debugging.

J2: Watchdog and battery.

Jumper J2 pins 5 and 6 are used to connect the rechargeable battery to the battery-backed ram and real-time clock. No links should be fitted to pins 1–4 as the hardware watchdog is not available.



<u>Pins</u>	<u>Link</u>	<u>Function</u>
1–2	in	enable watchdog
1–2	out	disable watchdog
3–4	in	watchdog period 100ms
3–4	out	watchdog period 1s
5–6	in	connect battery
5–6	out	disconnect battery

J3: Interrupt configuration.

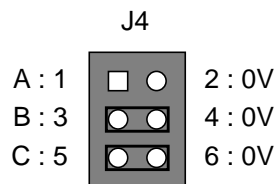
Jumper J3 is used to connect the various interrupt sources to the interrupt priority encoder pal IC5.



The normal configuration is with the G64 bus /FIRQ interrupt connected to level 6, the ILACC interrupt connected to irq level 5, the CIO interrupt connected to irq level 3, the DUART interrupt connected to irq level 2, and the G64 bus /IRQ signal connected to irq level 1. The standard firmware supplied with the PTS Mk2 system uses these interrupt levels.

J4: CIO clock frequency.

Jumper J4 sets the Z8536 CIO peripheral clock frequency as a power of 2 division of the main processor clock. The normal configuration is for a CIO clock of 4 MHz from a main processor clock of 16 MHz. Older systems use a CIO clock of 6 MHz from a main processor clock of 12 MHz.



A link fitted connects the clock select line to 0V. The table below shows the clock division ratios for all link settings, and the peripheral clock speeds for a 12 MHz and 16 MHz main processor clock.

<u>A</u>	<u>B</u>	<u>C</u>	<u>Divisor</u>	<u>12 MHz</u>	<u>16 MHz</u>
in	in	in	2	6 MHz	8 MHz
out	in	in	4	3 MHz	4 MHz (default)
in	out	in	8	1.5 MHz	2 MHz
out	out	in	16	750 kHz	1 MHz
in	in	out	32	375 kHz	500 kHz
out	in	out	64	187.5 kHz	250 kHz
in	out	out	128	93.75 kHz	125 kHz
out	out	out	256	46.875 kHz	62.5 kHz

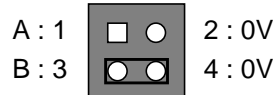
J5, J6, J9, J12 : Memory wait states.

The numbers of wait states for each bank of memory are configured by jumpers J5, J6, J9 and J12.

J5	Boot EPROM and EEPROM (IC10 and IC11)
J6	Memory bank 1 (IC14–17)
J9	Memory bank 2 (IC21–24)
J12	Memory bank 3 (IC28–31)

Each wait state jumper is similar, with two links, and provides 0, 1, 2 or 3 wait states to the appropriate memory bank.

J5, J6, J9, J12



The table below shows the link settings for different numbers of wait states, with the maximum access times for each setting. These timings are for the standard configuration of a 16 MHz processor running with a 12 MHz clock, and 25 ns programmable logic devices.

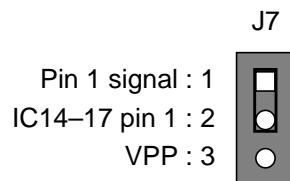
<u>Link 1–2</u>	<u>3–4</u>	<u>Wait States</u>	<u>Max. Access Time</u>
out	out	0	100 ns
in	out	1	180 ns
out	in	2	260 ns
in	in	3	340 ns

NOTE : If the memory bank is configured for power-up write protection in battery backup applications (see jumpers J11, J13), then these maximum access times are reduced by 25 ns.

The wait state jumpers are set as required when shipped, according to the speeds of the various memory devices fitted.

J7: Memory bank 1 pin 1/VPP.

Jumper J7 allows pin 1 of the devices in memory bank 1 to be connected either to their normal pin 1 logic signal, for use with standard eproms or static rams, or to a VPP supply, for use with flash eproms up to a maximum device size of 512k×8.

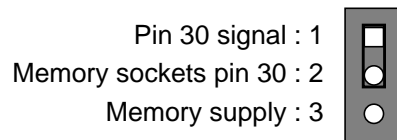


J8, J10, J14 : Memory bank pin 30/VCC.

Jumpers J8, J10 and J14 allow pin 30 of the devices in each memory bank to be connected either to their normal pin 30 logic signal, for use with 32 pin devices, or to the +5V power supply, for use with 28 pin devices (up to a maximum device size of 64k×8).

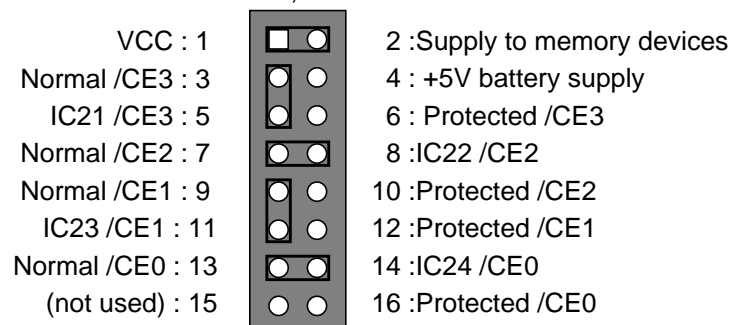
J8	Memory bank 1 (IC14–17)
J10	Memory bank 2 (IC21–24)
J14	Memory bank 3 (IC28–31)

J8, J10, J14

**J11, J13 : Memory bank 2/3 VCC/battery supply.**

Jumpers J11 and J13 allow memory banks 2 and 3 to be connected either to the normal +5V VCC supply, or to the +5V battery supply, for use in applications requiring battery-backed memory. They are also used to configure the /CE chip enable signals to the memory devices such that in battery backup applications, external protection circuits inhibit access to the memory devices until the power-up reset is complete, and the power supply is above 4.5V minimum. This guarantees that no spurious write signals can change data held in the battery-backed memories.

J11, J13



Jumper J11 sets up memory bank 2, and J13 sets up bank 3. The normal configuration is without battery backed memory.

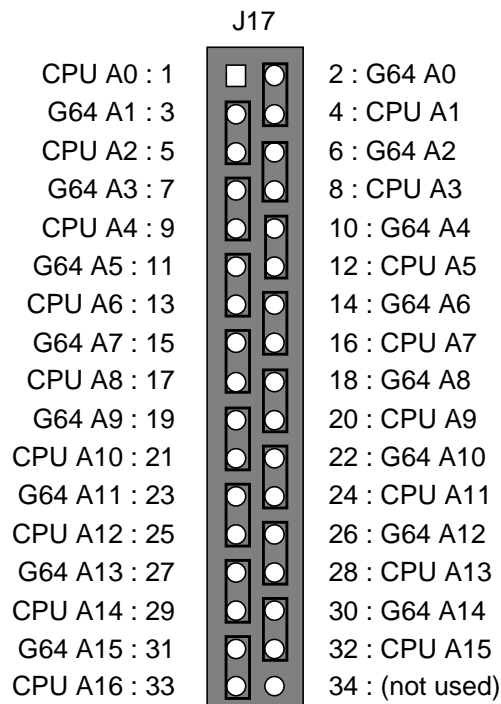
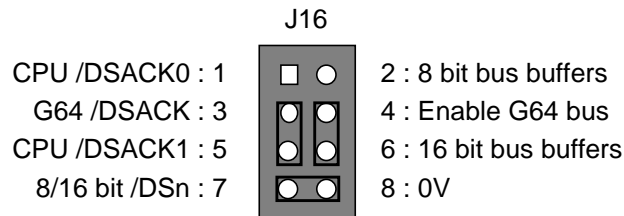
NOTE : If a memory bank is configured for power-up write protection as shown above, then the maximum access times for that bank are reduced by 25 ns. Please check the required number of wait states in this case.

J15: G64 Bus Clock Speed.

Jumper J15 sets the basic speed of the E clock and SYSCLK signals for the G64 bus interface. J15 is normally fitted, giving the default 2 MHz system clock signals. The SYSCLK signal is a constant 2 MHz, and the E clock signal is nominally 2 MHz, but allows stretched clock cycles for slower G64 bus modules where necessary.

J16, J17 : G64 Bus Configuration.

Jumpers J16 and J17 are used to configure the G64 bus interface for either 8 bit or 16 bit data. J16 controls the logic signals for the bus interface, including the local processor /DSACKn signals, the G64 bus /DSn data strobes, and the enable signals for the G64 data bus transceivers. J17 is used to shift the processor address lines by one for use with the 16 bit data configuration, where the G64 bus uses word addresses, not byte addresses.



The normal configuration in the PTS Mk2 system is for a 16 bit data bus.

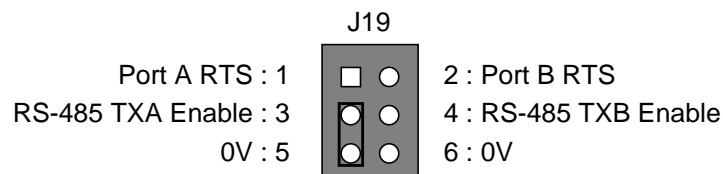
J18: Serial EEPROM options

J18 can be read by the processor, and may be used to select certain options. In particular, linking pins 1 and 2 tells the system to use hardware handshake on serial port A if the CTS signal is high when tested at power-up.

J19, J20, J21 : Serial Port Configuration.

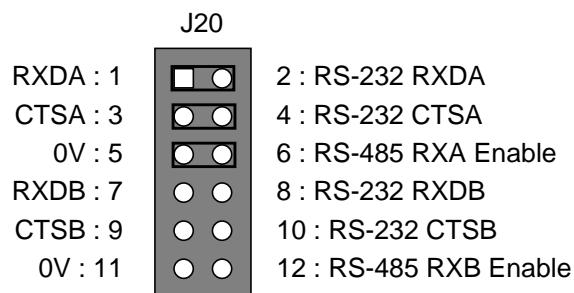
The two serial ports on the CPU20 may be configured for various options. Each port may be configured independently of the other, using jumpers J19, J20 and J21. The normal configuration for the PTS system is RS-232 on port A for the main terminal, and RS-485 on port B for the Operator's Panel.

J19 configures the three-state control signals for the RS-485 drivers. It allows the drivers to be permanently enabled, or to be enabled and disabled under control of the DUART device RTS output signal. It also allows the drivers to be permanently disabled, for use when the ports are configured for RS-232 operation.



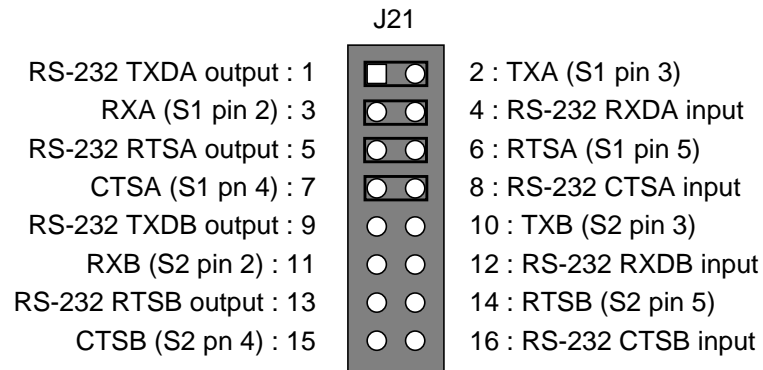
<u>Function</u>	<u>Port A Link</u>	<u>Port B Link</u>
RS-485 disabled	3-5	4-6
RS-485 enabled	none	none
RTS control	1-3	2-4

J20 selects the RS-232 or RS-422/485 receivers for each port.



<u>Function</u>	<u>Port A Links</u>	<u>Port B Links</u>
RS-232	1-2, 3-4, 5-6	7-8, 9-10, 11-12
RS-485	none	none

J21 enables the RS-232 drivers, and allows both the transmit/receive and RTS/CTS signal connections to be interchanged. Note that the RS-422/485 connections may not be interchanged.



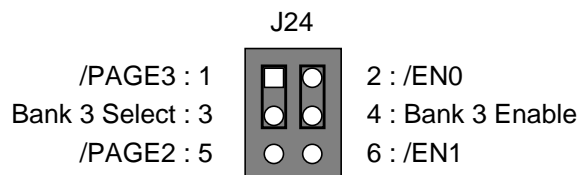
<u>Function</u>	<u>Port A Links</u>	<u>Port B Links</u>
RS-232 normal	1–2, 3–4, 5–6, 7–8	9–10, 11–12, 13–14, 15–16
RS-232 reversed	1–3, 2–4, 5–7, 6–8	9–11, 10–12, 13–15, 14–16
RS-485	none	none

J22: Ethernet Transceiver Enable - not normally fitted.

J23 : Ethernet Heartbeat Signal - not normally fitted.

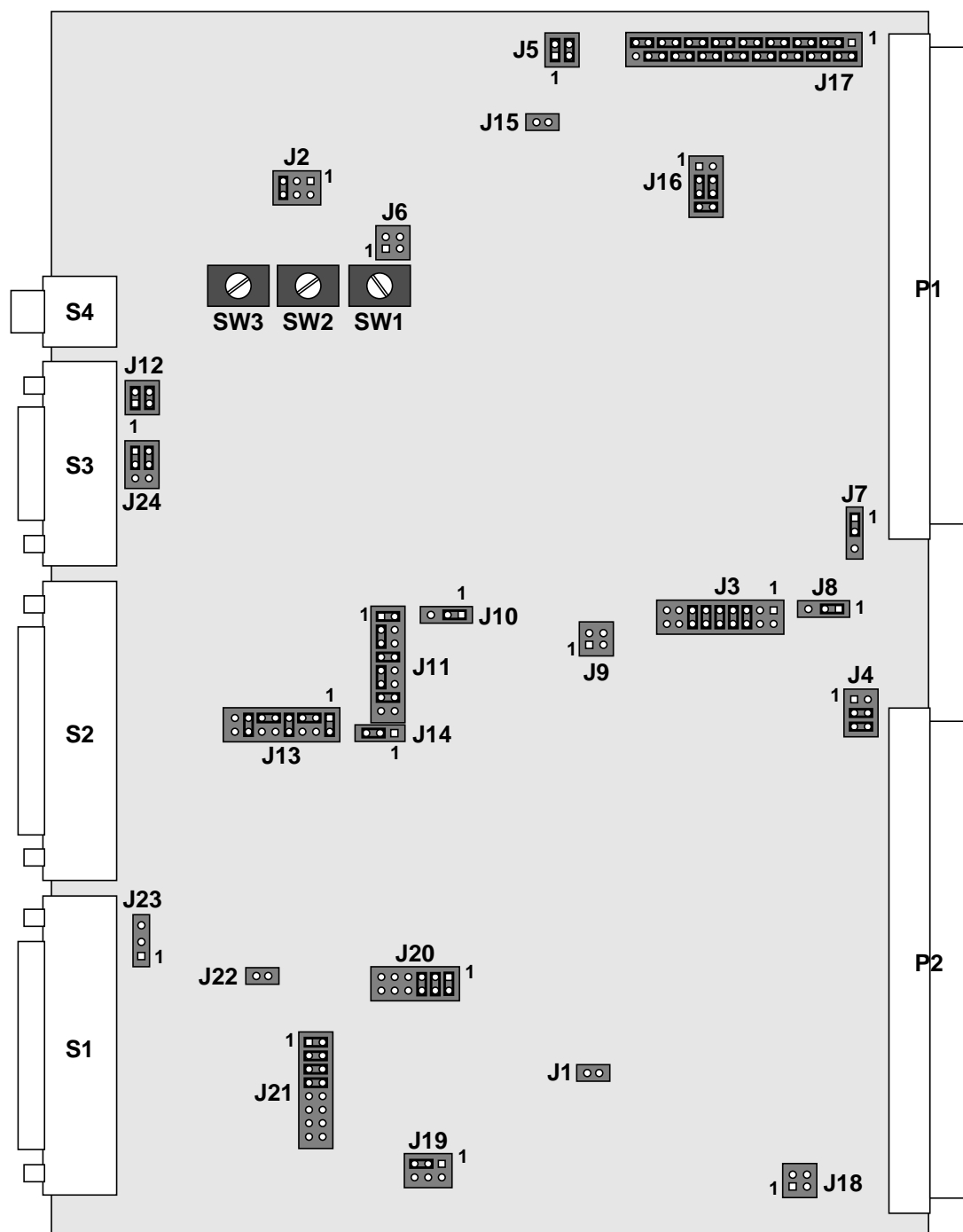
J24: Memory Bank 3 Address.

Set for memory bank 3 at address 0x03000000, independent of bank 2.



CPU20 module - component side

Top



Bottom

Figure 25. CPU20 switch and jumper locations

14.3 CPU360 processor board

J1: Eprom/flash pin 31.

J1 selects the signal connected to pin 31 of the eprom or flash rom devices in sockets IC3-6. For 27C020 or similar eproms (256k×8), link pins 1 and 2 only. For 27C040 eproms (512k×8) or larger, link pins 1–2 and 3–4. For all flash roms, no links should be fitted to J1.

J2: Eprom/flash pin 1.

J2 selects the signal connected to pin 1 of the eprom or flash rom devices in sockets IC3-6. For most eproms and flash devices, no link should be fitted to J2. For 27C080 eproms (1M×8), link pins 1 and 2. For 29F040 flash roms, link pins 2 and 3.

J3: Dram burst addressing.

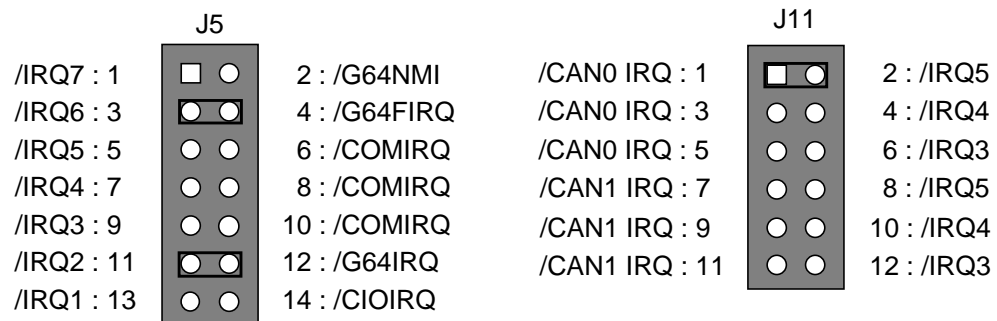
Jumper J3 allows the dram memory to be configured for burst cycles when used with the optional 68040 processor. For normal operation with the 68360 processor, link pins 1–3 and 2–4. To allow burst cycle operation with the optional 68040 processor, link pins 3–5 and 4–6.

J4: Serial eeprom write protect.

To write protect the serial eeprom device IC16, fit a link to jumper J4.

J5/11: Interrupt configuration.

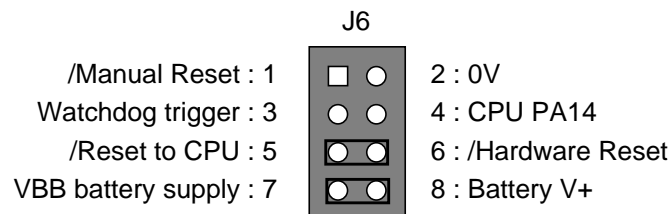
Jumper J5 is used to connect various interrupt sources to the seven processor interrupt inputs. The interrupts from the CANbus interfaces are configured with jumper J11.



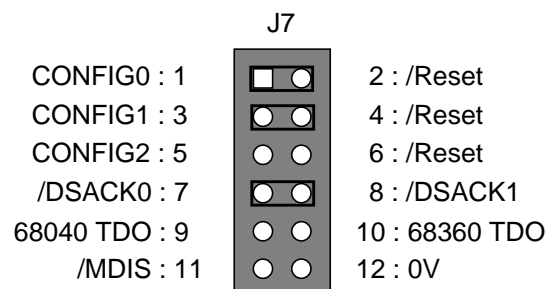
The normal configuration is with the G64 bus /FIRQ interrupt connected to level 6, the CAN0 IRQ connected to irq level 5, and the G64 bus /IRQ signal connected to irq level 2. The standard firmware supplied with the PTS Mk2 system uses these interrupt levels.

J6 : Reset and watchdog.

Jumper J6 sets up options for the hardware watchdog and reset device. Link pins 1 and 2 to give a manual reset signal to the processor. Link pins 3 and 4 to enable the external hardware watchdog. Link pins 5 and 6 to enable the external hardware reset to the processor. Pins 7 and 8 connect the rechargeable battery to the VBB supply rail for the battery backed memory and real time calendar/clock devices. The normal configuration is with links fitted to pins 5–6 and 7–8.

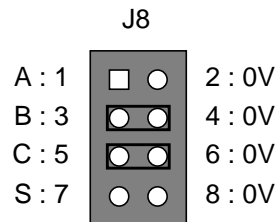
**J7 : Processor configuration.**

Jumper J7 is used to set the processor configuration. For normal use with the 68360 cpu, link J7 pins 1–2, 3–4 and 7–8. For use with the optional 68040 cpu, link J7 pins 5–6 only. To disable the MMU on a full 68040 cpu, link J7 pins 11 and 12. This has no effect on the 68360 cpu, or on other variants of the 68040 such as the 68EC040 or 68LC040.



J8: CIO clock frequency.

Jumper J8 sets the Z8536 CIO peripheral clock frequency as a power of 2 division of the main processor clock. The normal configuration is for a CIO clock of 6 MHz from a main processor clock of 24 MHz.

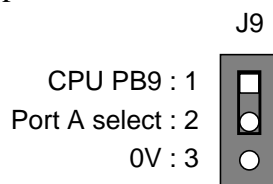


A link fitted connects the clock select line to 0V. The table below shows the clock division ratios for all link settings, and the peripheral clock speeds for a 24 MHz main processor clock.

<u>A</u>	<u>B</u>	<u>C</u>	<u>Divisor</u>	<u>24 MHz</u>
in	in	in	2	12 MHz
out	in	in	4	6 MHz (default)
in	out	in	8	3 MHz
out	out	in	16	1.5 MHz
in	in	out	32	750 kHz
out	in	out	64	375 kHz
in	out	out	128	187.5 kHz
out	out	out	256	93.75 kHz

J9: Serial port A override

The serial ports on the CPU360 module are configured by the software for RS-232 or RS-485 as required, to reduce the number of jumpers that need to be configured by the customer for different applications. Jumper J9 allows the software configuration for port A to be overridden for testing. For normal operation under software control, link J9 pins 1 and 2. To force RS-232 operation, link pins 2 and 3. To force RS-485 operation, remove the link.

**J10: Static ram size**

The CPU360 module can support a 128k×8 or a 512k×8 static ram device. Jumper J10 sets the appropriate address line configuration. For normal operation with a 128k×8 device (e.g. HM628128), link J10 pins 1 and 2. For use with a 512k×8 device (e.g. HM628512), link pins 2 and 3. Note that the larger static ram is only available if specified when the CPU360 is ordered, as the device is in a surface mount package and is soldered directly to the circuit board.

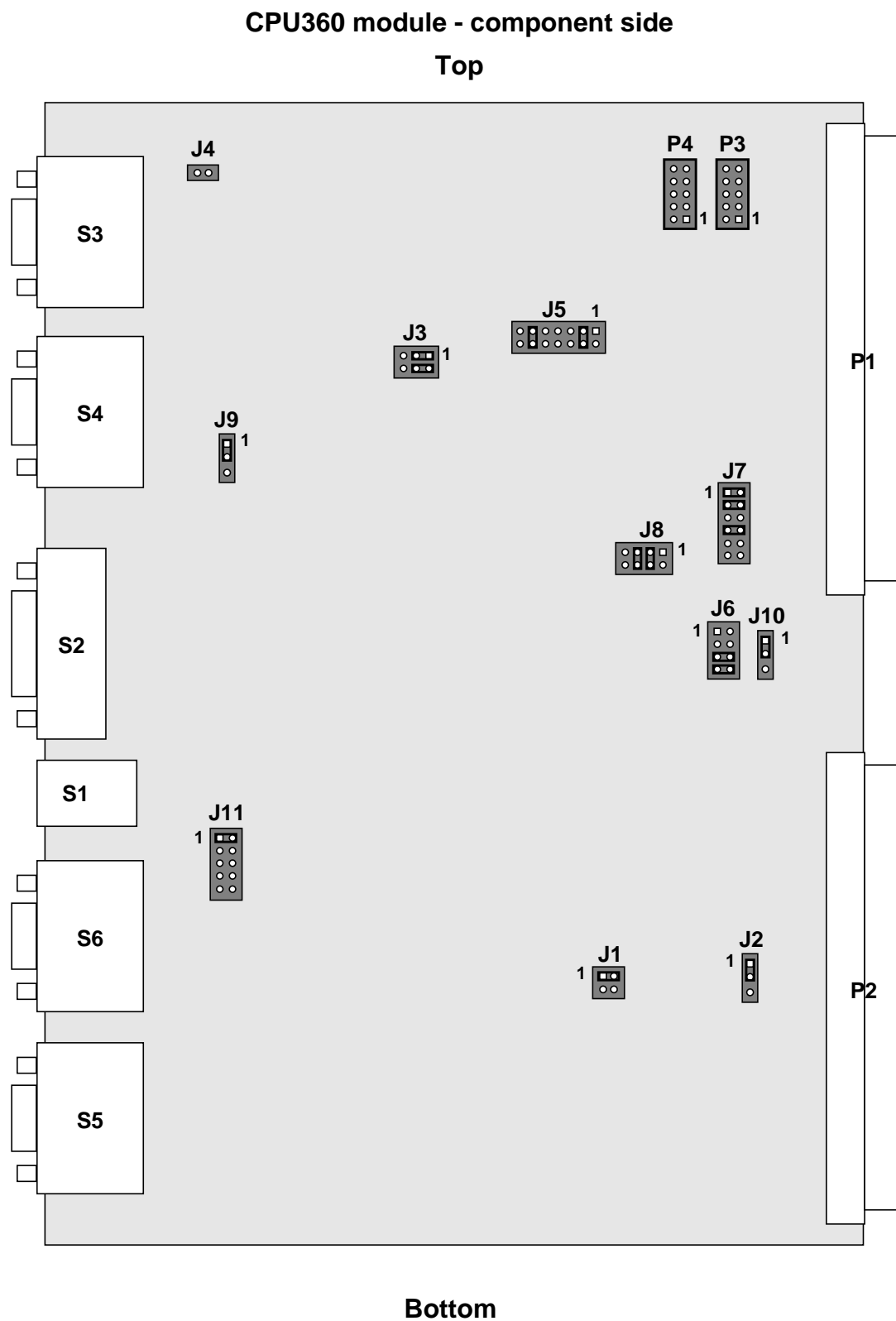


Figure 26. CPU360 jumper locations

14.4 SRV-4 four axis servo controller board

The SRV-4 board is used in the PTS Mk2 system.

SW1: Base address switch.

Each channel in a system must be set to a distinct base address, and all channels must be in sequence. The base address or board number is set with the hexadecimal rotary switch SW1. The first board in a system has its switch set to zero, and subsequent boards have their switches set in sequence.

J1: Processor options

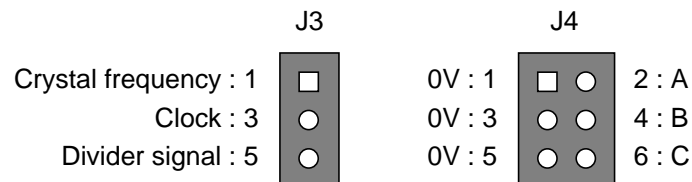
Jumper J1 is provided for use with some processor test facilities. No links should be fitted to J1 in normal operation.

J2: G64 bus cycle type

If no link is fitted to jumper J2, then all G64 bus accesses to the SRV-4 are asynchronous, and the module provides the /DTACK signal to the host processor to indicate the end of a bus cycle. If a link is fitted, then all G64 bus accesses are synchronous with the E clock signal from the host processor. When the module is configured for synchronous bus cycles, it uses the MRDY signal to delay host processor accesses, if required for internal bus arbitration.

J3,4: External clock frequency

Jumpers J3 and J4 set the clock frequency for the local 68331 processor on the SRV-4, when an external clock oscillator is fitted. Jumper J3 selects either the base oscillator frequency or a divider output frequency. Jumper J4 selects the output frequency from the divider as a power of 2 division of the clock oscillator frequency. Note that the external clock oscillator is not normally fitted, as the processor's internal clock oscillator is used.

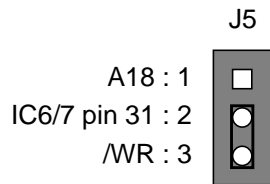


A link fitted connects the clock select line to 0V. The table below shows the clock division ratio for all link settings, and the selected clock speed, for a 16 MHz oscillator.

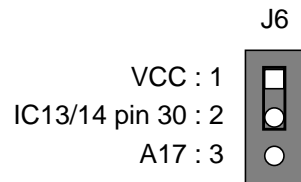
<u>J3</u>	<u>J4</u>			<u>Clock Speed</u>	<u>Divisor</u>
	<u>A</u>	<u>B</u>	<u>C</u>		
1-2	any	any	any	16 Mhz	1
2-3	in	in	in	8 MHz	2
2-3	out	in	in	4 MHz	4
2-3	in	out	in	2 MHz	8
2-3	out	out	in	1 MHz	16
2-3	in	in	out	500 kHz	32
2-3	out	in	out	250 kHz	64
2-3	in	out	out	125 kHz	128
2-3	out	out	out	62.5 kHz	256

J5: EPROM device select

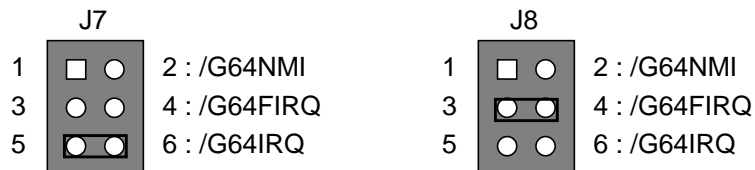
Jumper J5 selects the signal connected to pin 31 of the EPROM or flash memory devices IC6 and IC7. It allows either the write strobe or address line A18 to be connected as required. For 27C040 or larger EPROM devices (512k×8) fit a link between pins 1 and 2. For smaller eeproms and flash memory devices fit a link between pins 2 and 3.

**J6: RAM device select**

Jumper J6 selects the signal connected to pin 30 of the SRAM memory devices IC13 and IC14. It allows pin 30 to be connected to either the +ve supply or address line A17 as required. For 128k×8 devices fit a link between pins 1 and 2. For 256k×8 or larger devices fit a link between pins 2 and 3.

**J7, 8: G64 bus interrupt configuration**

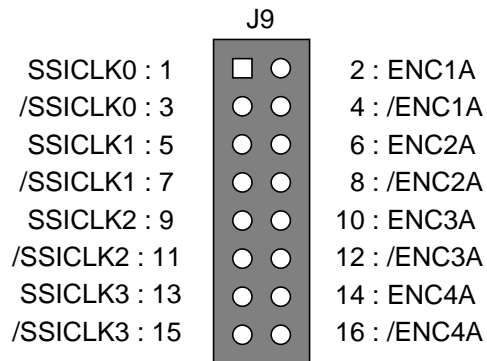
Jumpers J7 and J8 are used to select the G64 bus interrupt line(s) that the SRV-4 uses to interrupt the host processor when writing to the dual port memory. Jumper J7 is used to set up the normal interrupt, used for communication between the SRV-4 and the host processor. Jumper J8 is provided for a second interrupt signal at a higher priority, which is used for map position data values.



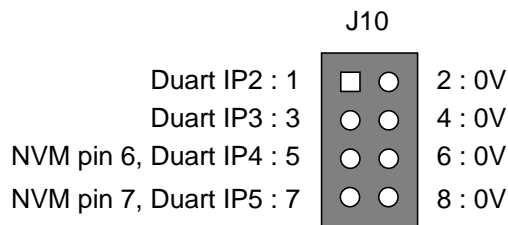
When used in the PTS Mk2 system, the SRV-4 interrupts to the host processor are set up as shown. The communication interrupt output is connected to the G64 bus /IRQ signal by linking J7 pins 5 and 6, and the map position data interrupt output is connected to the G64 bus /FIRQ signal by linking J8 pins 3 and 4.

J9: SSI encoder clock signals

Jumper J9 connects the clock signals for the SSI absolute encoder option to the external A and /A encoder connections on each channel. When an absolute SSI encoder is used on a channel, two links are fitted to jumper J9 for that channel. Each channel may be configured separately. The serial data output signals from each SSI encoder are received on the B and /B encoder input connections.

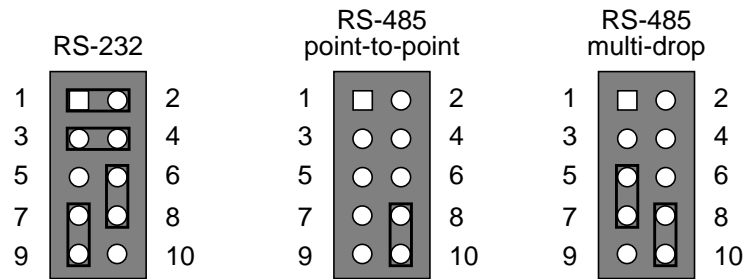
**J10: Spare duart inputs**

Jumper J10 allows the unused inputs on the duart serial port device to be tied high or low. The duart input pins are connected to a pull-up resistor network, and the jumper pad allows them to be connected to 0V. Two of these lines are also connected to pins 6 and 7 of the serial EEPROM device IC27, for configuration of device-dependent options.



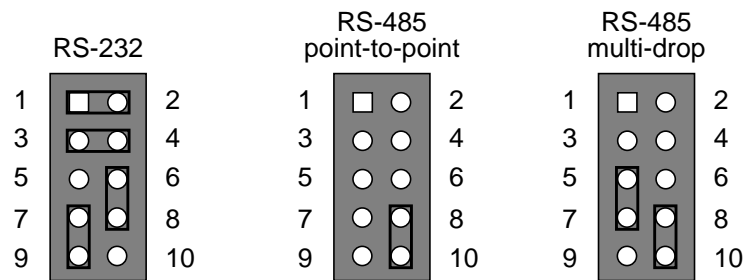
J11: Serial port A

Jumper J11 allows serial port A to be configured for RS-232 or RS-485 signals, and also determines the driver enable function for RS-485. The figure below shows the different configurations.



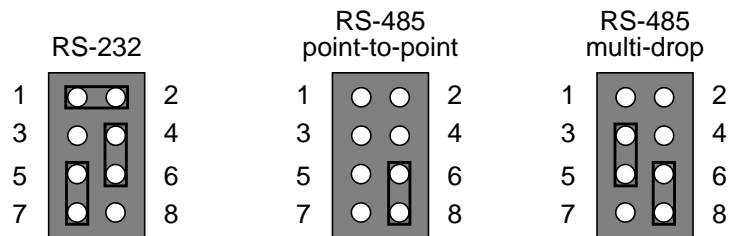
J12: Serial port B

Jumper J12 allows serial port B to be configured for RS-232 or RS-485 signals, and also determines the driver enable function for RS-485. The figure below shows the different configurations.



J13: Serial port C

Jumper J13 allows serial port C to be configured for RS-232 or RS-485 signals, and also determines the driver enable function for RS-485. The figure below shows the different configurations.



The SRV-4 serial ports are not used in the PTS Mk2 system.

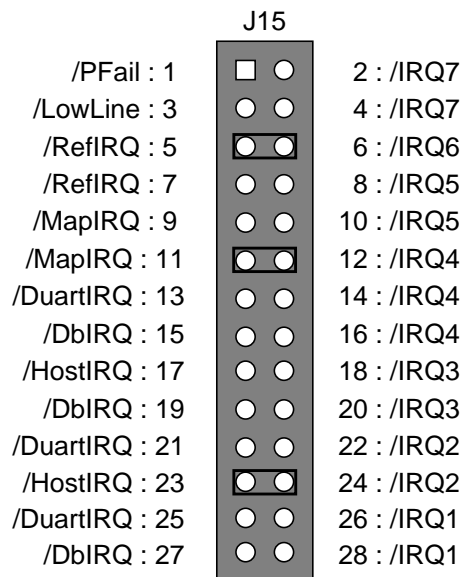
J14: Watchdog enable

If a link is fitted to jumper J14, then the hardware watchdog is enabled. If no link is fitted, then the hardware watchdog is disabled. The hardware watchdog timeout period is fixed at about 100ms. Note that the hardware watchdog is not currently supported by the standard firmware.

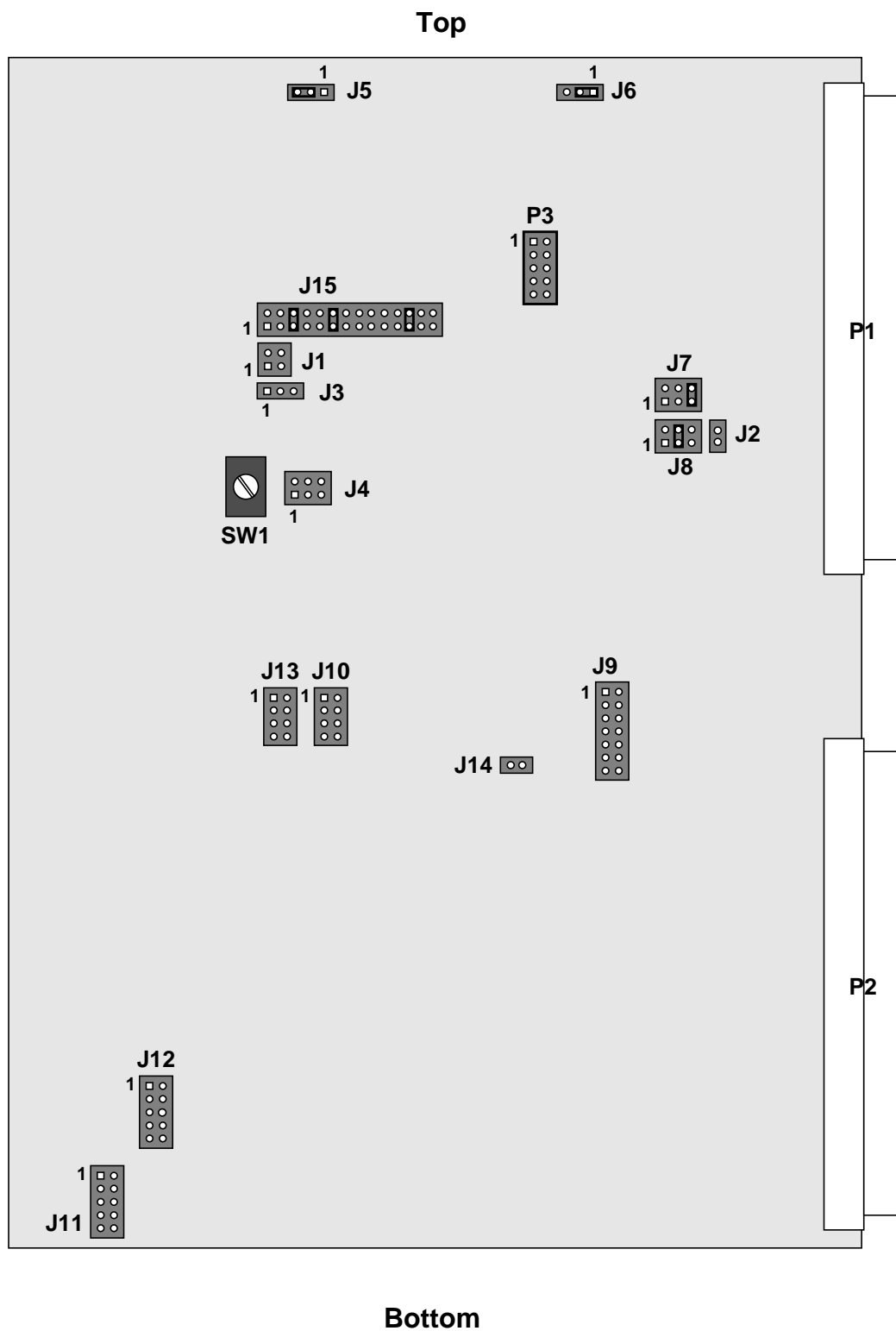
The hardware watchdog signal is latched when a watchdog timeout occurs. This allows the SRV-4 processor to test the signal and distinguish between a normal power-up reset and a watchdog reset, and to report an error to the host processor if required.

J15: Interrupt configuration

Jumper J15 is used to connect the various external interrupt sources to the seven local processor interrupt inputs.



The normal configuration is with the host processor interrupt connected to /IRQ2, the map data interrupt connected to /IRQ4, and the reference interrupt connected to /IRQ6. The standard PTS Mk2 firmware fitted to the SRV-4 uses these interrupt levels.



SRV-4 module - component side

Figure 27. SRV-4 switch and jumper locations

The standalone drives may also display warning values on the LED display, without a corresponding flag in the alarm register.

- 2 I^2t limit (non-latched)
- A Momentary overcurrent

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